



**Fossil SCM**

# Fossil Version Control A Users Guide

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# Fossil Version Control

## A Users Guide

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## Foreward

This book was started in 2010 using a Dual processor Mac 550 MHz PowerPC running Mac OSX 10.5. Current revisions are now done on MacBook Pro (Intel) running MacOS 10.12.1 at 2.5GHz. It was originally done using Fossil version 1.27 and now revisions to the book are using Fossil 1.36. Because of this some of the pictures here will look slightly different in your copy of Fossil but the maintainers have been careful to update the esthetics but not the functions of the various pages. So you will see different, better looking pages but the functions will be the same.

## 1 Source Control & Why you need it

### 1.1 What is it

A source control system is software that manages the files in a project. A project (like this book or a software application) usually has a number of files. You then put all these files in a directory and at times subdivide even that with subdirectories. At any particular time this set of files in their present edited state make up a working version of the project. If other people are using the project you give them this and as is usually the case, they find problems and you fix them. This results in another version of the project slightly changed which goes through the cycle again. (This is why books have editions and software has versions...)

Software developers on large projects with multiple developers could see this cycle and realized they needed a tool to control the changes. With multiple developers sometimes the same file would be edited by two different people changing it in different ways or records of what got changed would be lost. It was hard to bring out a new release of the software and be sure that all the bugs were fixed and enhancements made.

A tool called Source Code Control System [6] was developed at Bell Labs in 1972 to track changes in files. It would remember each of the changes made to a file and store comments about why this was done. It also limited who could edit the file so conflicting edits would not be done. [5]

This was important but developers could see more was needed. They needed to be able to save the state of all the files in a project and give it a name (i.e., Release 3.14). As software projects mature you will have a released version of the software being used as well as bug reports written against it, while the next release of the software is being developed adding new features. The source control system would have to handle what are now called branches. One branch has say Version 1 which is released but continues to have fixes added to create Version 1.1, 1.2, etc. At the same time you also have another branch which contains Version 2 with new features added under construction.

In 1986 the open source Concurrent Version Control system CVS [3] was developed. This system could label groups of files and allow multiple branches (i.e. versions) simultaneously. There have been many other systems developed since them some open source and some proprietary.

Fossil which was originally released in 2006 [4] is a easy to install version control system that also includes a trouble ticketing system ( Figure 17 on page 20), a wiki ( Figure 2.6 on page 23) and self hosted web server ( Figure 5 on page 11). It's home page is here <http://www.fossil-scm.org/>.

## 1.2 Why do it ?

Why do you want to use a source control system? To use one restricts your freedom, you won't be able to create files, delete files or, move files between directories at random. Making changes in your code becomes a check list of steps that must be followed carefully.

With all those hassles why do it? The biggest answer is freedom (huh ?). By following the procedures of a source control system you gain the freedom to modify your code any way you want. How does that follow ? One of the most horrible feelings as a developer is the "It worked yesterday" syndrome. That is, you had code that worked just fine and now it doesn't. You have a very helpless feeling of how do you get back to working code. With a source control system and careful adherence to procedures you can just go back in time and get yesterday's code. Then, starting from known good code you can figure out what happened.

Having a source control system also gives you the freedom to experiment, "let's try that radical new technique", and if it doesn't work it's easy to just go back to the previous state.

The rest of this book is a user manual for the Fossil version control system that does code management and much much more. It runs on multiple OS's and is FREE. It is simple to install as it has only one executable and the repositories it creates are a single file that is easy to back up and are usually only 50% the size of the original source.

### 1.2.1 How to get it

If this has interested you then you can get a copy of the Fossil executable here <http://www.fossil-scm.org/download.html>. There are Linux, Mac, and Windows executable links on this page. Also there is a source Tarball from which you can compile from source. This web site is self-hosted by Fossil itself (see Section 3 on page 27).

## 1.3 Source control description

This next section is useful if you have not used source control systems before. I will define some of the vocabulary and explain the basic ideas of source control.

### 1.3.1 Check out systems

When describing the granddaddy of source control systems, like SCCS I said it managed the changes for a single file and also prevented multiple people from working on the same file at the same time. This is representative of a whole class of source control systems. In these you have the idea of "checking-out" a file so you can edit it. At the same time while other people using the system can see who is working on the file they are prevented from touching it. They can get a read-only copy so they can say build software but only the "owner" can edit it. When done editing the "owner" checks it back in then anyone else could work on on it. At the same time the system has recorded who had it and the changes made to it.

This system works well in small groups with real time communication. A common problem is that a file is checked out by some one else and **you** have to make a change in it. In a small group setting, just a shout over the cube wall will solve the problem.

#### 1.3.2 Merge systems

In systems represented by CVS or Subversion the barrier is not getting a file to work on but putting it back under version control. In these systems you pull the source code files to a working directory in your area. Then you edit these files making necessary changes. When done you commit or check them back into the repository. At this point they are back under version control and the system knows the changes from the last version to this version.

This gets around the problem mentioned above when others are blocked from working on a file. You now have the opposite problem in that more than one person can edit the same file and make changes. This is handled by the check-in process. There only one person at a time may check in a file. That being the case the system checks the file and if there are changes in repository file that are NOT in the one to be checked in stops the check in process. The system will ask if the user wants to merge these changes into his copy. Once that is done the new version of the file can be checked in.

This type of system is used on large projects like the Linux kernel or other systems where you have a large number of geographically distributed contributors.

#### 1.3.3 Distributed systems

The representatives of two major systems we have described thus far are centralized. That is there is only one repository on a single server. When you get a copy of the files or check in files it all goes to just one place. These work and can support many, many users. A distributed system is an extension of this where it allows the repositories to be duplicated and has mechanisms to synchronize them.

With a single server users of the repository must be able to connect to it to get updates and for check ins of new code. If you are not connected to the server you are stuck and cannot continue working. Distributed systems allow you to have your own copy of the repository then continue working and when back in communication synchronize with the server. This is very useful where people take their work home and cannot access the company network. Each person can have a copy of the repository and continue working and re-sync upon return to the office.

#### 1.3.4 Common Terms

The following is a list of terms I will use when talking about version control or Fossil.

**Repository** This is the store when the version controlled files are kept. It will be managed by a source control system

**SCS** Source control system, this is software that manages a group of files keeping track of changes and allowing multiple users to modify them in a controlled fashion

**Commit** In Fossil to store the current set of new and changed files into the repository.

**Trunk** The main line of code descent in a Fossil repository.

**Branch** A user defined split in the files served by an SCS. This allow multiple work points on the same repository. Older branches (versions) might have bug fixes applied and newer branches (versions) can have new features added.

**Fork** In Fossil an involuntary split in the code path, occurs when a file in the repository has changes not in a file to be committed.

## 2 Single User Fossil Use

### 2.1 Introduction

If you have read this far and are at least persuaded to try, you will want to put one of your projects under software control using Fossil. This chapter is set up to lead you through that task and show you how to adapt your development to using this tool. The assumption is made in this section that you will be the only person using the repository, you are the designer, developer, and maintainer of this project. After you are comfortable using the tool, the next section will show how you use it when you have multiple people working on a project. The rest of this book and most of the pictures are based on Fossil version 1.27 [13ad130920] 2013-09-11 11:43:49 UTC, Then Fossil version 1.36 [c24373934d] 2016-10-24 14:59:33 UTC (the latest as of this edit) was used for the Fossil Commands chapter.

### 2.2 Creating a repository

#### 2.2.1 Introduction

In the spirit of “eating one’s own dog food” we will use this book as the project we are going to manage with Fossil. The book is a directory of text files (we are writing it using [L<sup>A</sup>T<sub>E</sub>X \[2\]](#)) and my working area looks like this:

```
FOSSIL/
  This directory holds all my Fossil repositories
FossilBook/
  outline.txt      - Book design
  fossilbook.lyx  - The book
  Layout
    fossil.png    - The Fossil logo (image on title page)
  Research
    fossilbib.bib - Working bibliography
  History
```

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```
CVC-grune.pdf - Historical paper about CVS
RCS-A System for Version Control.webloc - RCS bookmark
SCCS-Slideshow.pdf - Historical paper about SCCS
VCSHistory -pysync ... .webloc - History of version control
```

This took just an hour or so to start preliminary research and build the framework. Since that's about all I'm going to do today I want to build a repository and put all this stuff under Fossil control.

### 2.2.2 Create Repository

I have a directory called FOSSIL in which I keep all my repositories, Fossil doesn't care but it helps me to keep them all in one place so I can back them up. First I need to create a new repository for the book. This is done using the command line after I move into the Fossil book directory.

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil new ../FOSSIL/FossilBook.fossil
project-id: 2b0d35831c1a5b315d74c4fd8d532b100b822ad7
server-id: 0149388e5a3109a867332dd8439ac7b454f3f9dd
admin-user: jim (initial password is "ec3773")
```

Figure 1: Create Repository

I create my repositories with the extension .fossil, this will be useful later with the server command (See Figure 80 on page 70). When the create happened it assigned an initial password with an admin user of "jim" (i.e., me).

### 2.2.3 Connect Repository

The repository is created but is empty and has no connection to the book directory. The next step is to open the repository to the book directory with the **open** command.

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil open ../FOSSIL/FossilBook.fossil
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil status
repository: /Users/jschimpf/Public/FOSSIL/FossilBook.fossil
local-root: /Users/jschimpf/Public/FossilBook/
server-code: 0149388e5a3109a867332dd8439ac7b454f3f9dd
checkout: 279dfecd3f0322f236a92a9a8f3c96acf327d8c1 2010-04-25 12:40:39 UTC
tags: trunk
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil extra
Layout/fossil.png
Research/History/CVC-grune.pdf
Research/History/RCS--A System for Version Control.webloc
Research/History/SCCS-Slideshow.pdf
Research/History/VCSHistory - pysync - ....webloc
Research/fossilbib.bib
fossilbook.lyx
outline.txt
```

Figure 2: Open Repository & Check



The **open** command seemingly did nothing but checking with the **status** command shows the repository, the directory it's linked to and that we are hooked to the trunk of the store.

The **extra** command shows all the files in the directory that are NOT under control of Fossil. In this case that's all of them since we have not checked in anything.

#### 2.2.4 Add and Initial Commit

I must now add all the relevant files into the repository with the **add** command. The Fossil add is recursive so if I add the top level files it will automatically recurse into the subdirectories like Layout and Research and get those files too. Before you do an add it pays to tidy up your directory so you don't accidentally add a bunch of transient files (like object files from a compile). It's easy to remove them later but a little tidying before hand can save you some work.

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil add .
ADDED  Layout/fossil.png
ADDED  Research/History/CVS-grune.pdf
ADDED  Research/History/RCS--A System for Version Control.webloc
ADDED  Research/History/SCCS-Slideshow.pdf
ADDED  Research/History/VCSHistory - pysync ....webloc
ADDED  Research/fossilbib.bib
fossil: cannot add _FOSSIL_
ADDED  fossilbook.lyx
ADDED  outline.txt
```

Figure 3: Initial file add

I simply told fossil to do an add of the current directory (.) so it got all those files and all the files in the subdirectory. Note the **\_FOSSIL\_** that it didn't add. This is the tag file that fossil keeps in a directory so it knows what repository it belongs to. Fossil won't add this file since it manages it, but everything else is fair game.

One final thing before I can quit for the day, these files have been added or rather they will be added to the repository when I commit it. That must be done and then we can relax and let Fossil manage things.

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil commit -m "Initial Commit"
New_Version: 8fa070818679e1744374bc5302a621490276d739
```

Figure 4: Initial Commit

I added a comment on the commit and it's a good idea to always do this. When later we see the timeline of the commits you will have notes to tell you what was done.

#### 2.2.5 Fossil start up summary

- **fossil new <name>** Creates a new fossil repository

- **fossil open <repository>** While in a source directory connects this directory to the fossil repository
- **fossil add .** Will add (recursively) all the files in the current directory and all subdirectories to the repository
- **fossil commit -m “Initial Commit”** Will put all the currently added files into the repository.

### 2.3 Set Up User interface

One of the surprising features of Fossil is the web server. This allows it to have a GUI type user interface with no operating system specific code, the GUI is the web browser supplied by your OS. In the previous steps I checked my project in to a Fossil repository, next I have to prep the web interface for production use.

**NOTE** The Fossil web server uses port 8080 instead of the standard port 80 for all HTTP access. When run it will automatically start your Web browser and open the repository home page. Unfortunately my book work is done on a machine that already has Apache running on port 8080 so I will be using port 8081. I will always have to add an extra parameter on the UI command line to do this.

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil ui -port 8081
```

Figure 5: Starting Webserver

**NOTE:** Newer versions of Fossil automatically find an open port and will give a message on the command line telling you what port number is used. You can still use the -port option if you want to control the port #.

This shows how it's started, as you can see I have picked port 8081 since I am locked out of port 8080. When I do this my browser starts and I am presented with the following home page.



Figure 6: Initial Webserver page

Following the advice on the page I go to **setup/config**. I am going to do the minimum setup that you should do on all projects. As you get familiar with Fossil you will probably have many more things that you will customize for your taste but what follows are the only things you **HAVE** to do.

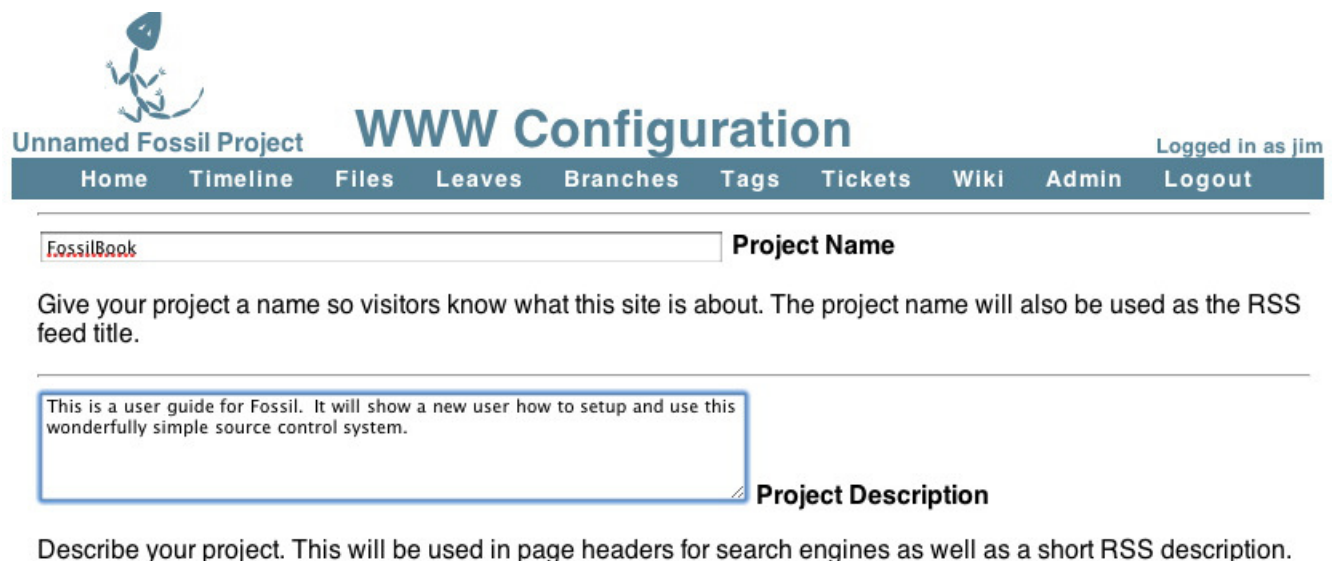


Figure 7: Initial Configuration

I have entered in a project name and put in a description, the project name will be the name of the initial Wiki page (see 2.6 on page 23) and the description is useful for others to see what you are doing here. Then I go to the bottom of the page and pick the **Apply Changes** button.

Next I pick the Admin tab (you can see it in the header bar) and the pick Users from that page. I am presented with the users and will use this to set the password of the project.

**FossilBook** **User List** Logged in as jim

Home Timeline Files Leaves Branches Tags Tickets Wiki Admin Logout

Add

**Users:**

User ID	Capabilities	Contact Info
<a href="#">anonymous</a>	ghmncz	Anon
<a href="#">developer</a>	dei	Dev
<a href="#">jim</a>	s	
<a href="#">nobody</a>	jor	Nobody
<a href="#">reader</a>	kptw	Reader

**Notes:**

- The permission flags are as follows:
  - Admin*: Create and delete users
  - Attach*: Add attachments to wiki or tickets
  - Append-Tkt*: Append to tickets
  - Delete*: Delete wiki and tickets
  - Email*: View sensitive data such as EMail addresses

Figure 8: User Configuration

As you can see Fossil automatically configures a number of users beyond just the creator. The anonymous user you have already seen if you went to the Fossil web site to download the code. This user can view and get code but cannot commit code. On the right side of the page are the many options you can give to a user, it's worth reading it all when you set up your repository. The important one is me (jim) which has "s" or Super User Capabilities. This means I can do anything with the repository.

I will now edit the user Jim to make sure it has the settings I want. In this case you MUST set the password. Remember way back where Fossil set it during the create (Figure 1 on page 9), it's a very good idea to change this to something you can remember rather than the original random one.

The screenshot shows the 'Edit User jim' page in the Fossil web interface. The user ID is 1, the login is 'jim', and the contact info is 'jim.schimpf@gmail.com'. The capabilities section has 'Setup' checked. The privileges list includes 'Admin', 'Delete', 'Email', 'Password', 'Check-In', 'Check-Out', 'History', 'Reader', 'Developer', 'Clone', 'Read Wiki', 'New Wiki', 'Append Wiki', 'Write Wiki', 'Attachments', 'Read Ticket', 'New Ticket', 'Append Ticket', 'Write Ticket', 'Ticket Report', and 'Download Zip'. The 'Apply Changes' button is visible at the bottom of the form.

### Privileges And Capabilities:

- The **Setup** user can make arbitrary configuration changes. An **Admin** user can add other users and change user privileges and reset user passwords. Both automatically get all other privileges listed below. Use these two settings with discretion.
- The "•" mark indicates the privileges of "nobody" that are available to all users regardless of whether or not they are logged in.
- The "•" mark indicates the privileges of "anonymous" that are inherited by all logged-in users.
- The "•" mark indicates the privileges of "developer" that are inherited by all users with the **Developer** privilege.
- The "•" mark indicates the privileges of "reader" that are inherited by all users with the **Reader** privilege.
- The **Delete** privilege give the user the ability to erase wiki, tickets, and attachments that have been added by anonymous users. This capability is intended for deletion of spam. The delete capability is only in effect for 24 hours after the item is first posted. The Setup user can delete anything at any time.
- The **History** privilege allows a user to see most hyperlinks. This is recommended ON for most logged-in users but OFF for user "nobody" to avoid problems

Figure 9: Super User Setup

I have put in my contact information (e-mail address) and while you cannot see it I have typed in a password that I will remember. Then I applied the changes.

Now the repository is ready for further work, it's rather bare bones at this point but the most important things are set up.

### 2.3.1 User interface summary

- **fossil ui** run in the source directory will start a browser based user interface to fossil.

- **fossil ui -port <IP port #>** Can be used if port 8080 is already in use on your system.
- On the first run it is important to configure your project with a name and set the password for yourself.

## 2.4 Update Repository

After writing the above section of the book I now have created a bunch of new files and changed some of the existing files in the repository. Before quitting for the day I should add these new files into the repository and commit the changes saving this milestone in the project.

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil extra
#fossilbook.lyx#
Images/Single_user/config_initial.epsf
Images/Single_user/initial_page.epsf
Images/Single_user/jim_setup.epsf
Images/Single_user/user_config.epsf
fossilbook.lyx~
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil status
repository:  /Users/jschimpf/Public/FOSSIL/FossilBook.fossil
local-root:  /Users/jschimpf/Public/FossilBook/
server-code: 0149388e5a3109a867332dd8439ac7b454f3f9dd
checkout:   8fa070818679e1744374bc5302a621490276d739 2010-04-25 13:09:02 UTC
parent:     279dfecd3f0322f236a92a9a8f3c96acf327d8c1 2010-04-25 12:40:39 UTC
tags:       trunk
EDITED     fossilbook.lyx
```

Figure 10: Project Status

I run **fossil extra** to see these new files. The image files (those in `Images/Single_user`) I want to add, the other two files, `#fossilbook.lyx#` and `fossilbook.lyx~`, I don't want to add since they are temporary artifacts of LyX. I also ran **fossil status**. This shows changes to files that are already in the repository. There the only file changed is the book text itself, **fossilbook.lyx**.

All I have to do now is add in the directory `Images` which will add in the image files I want in the repository. Then I commit the changes to the repository and we can move on to other tasks of the day.

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil add Images
ADDED Images/Single_user/config_initial.epsf
ADDED Images/Single_user/initial_page.epsf
ADDED Images/Single_user/jim_setup.epsf
ADDED Images/Single_user/user_config.epsf
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil commit -m "Initial setup with pictures"
New_Version: a2d12bf532a089ee53578e3e17c6e732c0442f49
```

Figure 11: Update for new files

After doing this commit I can bring up the Fossil ui (see Figure 5 on page 11) and view the project Timeline by picking that tab on the Fossil header. We get this:

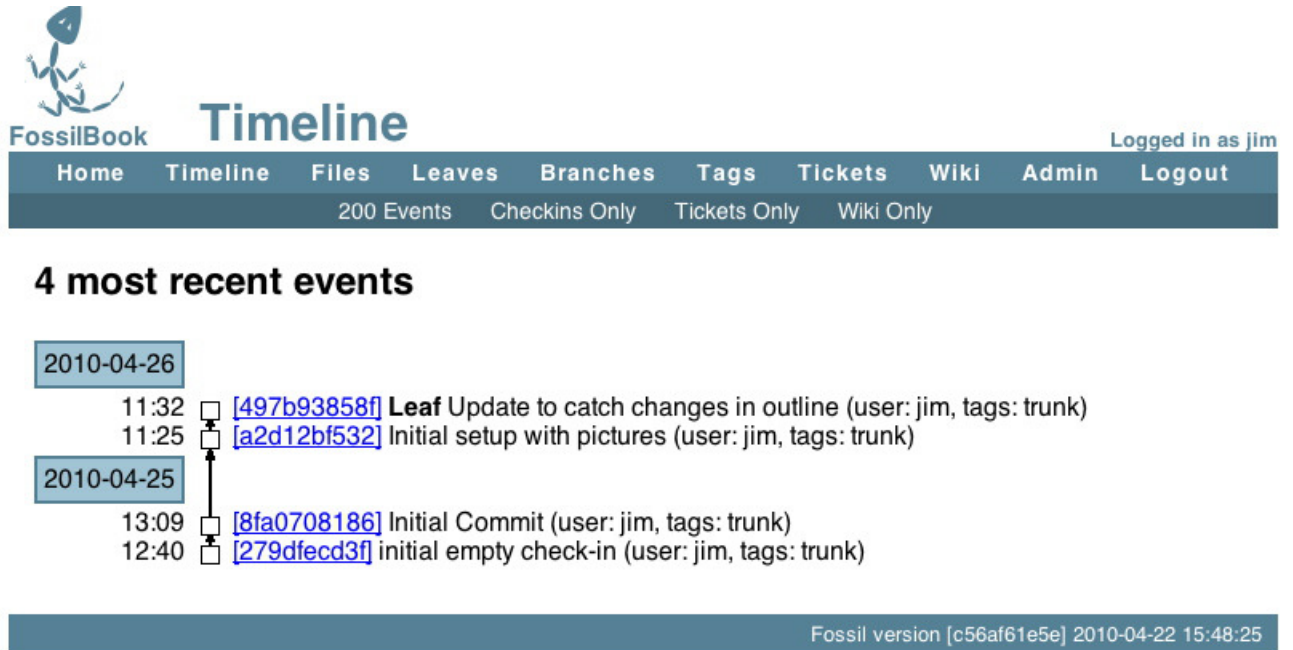


Figure 12: Timeline

You can see all my check-ins thus far and you can see after the check-in from Figure 11 on the preceding page I did another check-in because I missed some changes in the outline. The check-ins are labeled with the first 10 digits of their hash value and these are active links which you can click to view in detail what was changed in that version.

**FossilBook** **Check-in [497b93858f]** Logged in as jim

Home Timeline Files Leaves Branches Tags Tickets Wiki Admin Logout

### Overview

**SHA1 Hash:** 497b93858f48b8885936906ce470aeb38fd7fbc2 (Record ID: 19)  
**Date:** [2010-04-26 11:32:57](#)  
**User:** [jim](#)  
**Comment:** Update to catch changes in outline  
**Received From:** jim @ on 2010-04-26 11:32:57  
**Timelines:** [ancestors](#) | [descendants](#) | [both](#) | [trunk](#)  
**Other Links:** [files](#) | [ZIP archive](#) | [manifest](#) | [edit](#)

### Tags And Properties

- **branch=trunk** inherited from [\[279dfecd3f\]](#) [branch timeline](#)
- **sym-trunk** inherited from [\[279dfecd3f\]](#)

### Changes

[\[show diffs\]](#)

Modified [fossilbook.lyx](#) from [\[62adda90bf0cf9d2\]](#) to [\[cec3960e6877e71c\]](#). [\[diff\]](#)

Modified [outline.txt](#) from [\[34a460a468c3500c\]](#) to [\[b870231e48504790\]](#). [\[diff\]](#)

Fossil version [c56af61e5e] 2010-04-22 15:48:25

Figure 13: Timeline Detail

I clicked on the very last check-in (the **LEAF**) and the display is shown above. There are many things you can do at this point. From the list of changed files you can pick the diff link and it will show in text form the changes made in that particular file. The “Other Links” section has a very useful ZIP Archive. Clicking this will download a ZIP of this version to your browser. You will find this useful if you want to get a particular version, in fact this is normally how you get a new version of Fossil from the <http://www.fossil-scm.org/>. The edit link will be used later to modify a leaf.

#### 2.4.1 Update Summary

- **fossil status** and **fossil extra** will tell you the updated files and files not in the repository before you commit.

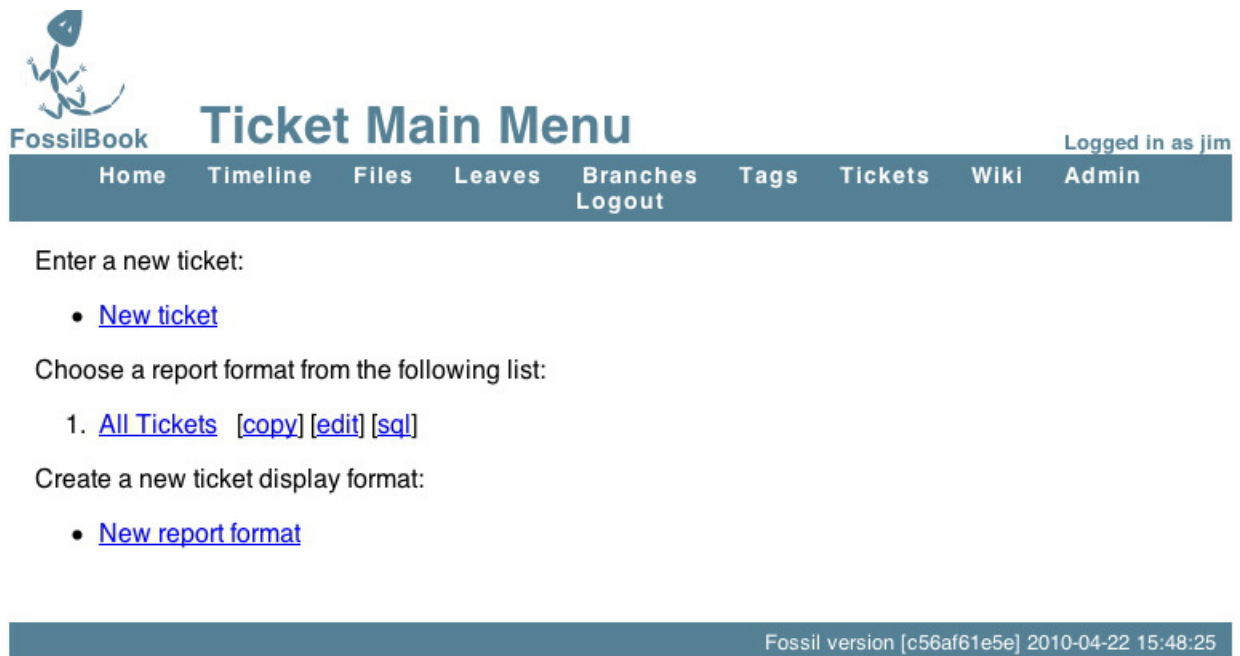


- **fossil commit - m “Commit comment”** Commits a change (or changes). It is very important to have a descriptive comment on your commit.

## 2.5 Tickets

Besides managing your code Fossil has a trouble ticket system. This means you can create a ticket for a problem or feature you are going to add to your system then track your progress. Also you can tie the tickets to specific check-ins of your files. For software this is very useful for bug fixes and feature additions. For example you can look for a bug in the ticket list then have it take you to the change that fixed the problem. Then you know exactly what you did and not have to be confused by other changes you might have made.

When you pick Tickets it will bring up this window. You can create a new ticket, look at the list, or generate a new report. Keeping things simple I will just use the All Tickets list for now.



The screenshot shows the 'Ticket Main Menu' interface. At the top left is the FossilBook logo, a stylized blue figure. To its right is the title 'Ticket Main Menu'. On the far right, it says 'Logged in as jim'. Below the title is a dark blue navigation bar with white text for 'Home', 'Timeline', 'Files', 'Leaves', 'Branches Logout', 'Tags', 'Tickets', 'Wiki', and 'Admin'. The main content area has the text 'Enter a new ticket:' followed by a bullet point for '[New ticket](#)'. Below that is 'Choose a report format from the following list:' followed by '1. [All Tickets](#) [[copy](#)] [[edit](#)] [[sql](#)]'. Then 'Create a new ticket display format:' followed by a bullet point for '[New report format](#)'. At the bottom, a dark blue footer bar contains the text 'Fossil version [c56af61e5e] 2010-04-22 15:48:25'.

Figure 14: Initial Ticket Window

Picking “New Ticket” I get a form that I fill out like so:



## Enter A New Ticket

Enter a one-line summary of the ticket:

Type:  What type of ticket is this?

Version:  In what version or build number do you observe the problem?

Severity:  How debilitating is the problem? How badly does the problem affect the operation of the product?

Email:

Not publicly visible. Used by developers to contact you with questions.


Enter a detailed description of the problem. For code defects, be sure to provide details on exactly how the problem can be reproduced. Provide as much detail as possible.

After filling in the information above, press this button to create the new ticket

Abandon and forget this ticket

Figure 15: Ticket Form

Pretty simple actually. You can put as much or as little detail in here as you wish, but remember this stuff might be really vital 6 weeks or 6 months from now so think of what you would want to know then. When I press Submit I get this showing what I entered.



## View Ticket

Logged in as jim

Home	Timeline	Files	Leaves	Branches	Tags	Tickets	Wiki	Admin	Logout
Attach		Check-ins		Edit History		New Ticket		Timeline	

Ticket UUID: 1665c78d9434439e84cb76b8b41148dac199e06f

Title: Add in the Ticket operations to the Single User chapter

Status: Open Type: Feature\_Request

Severity: Important Priority:

Subsystem: Resolution:

Last Modified: 2010-04-27 10:59:56 Contact: jim.schimpf@gmail.com

Version Found In:


Description & Comments:

This part of the chapter will explain how to use the ticket system. Close the ticket when we have added the text and images.

Fossil version [c56af61e5e] 2010-04-22 15:48:25

Figure 16: Viewing a Ticket

Finally picking Tickets then “All Tickets” I can see my new ticket in the list marked as Open and in a distinctive color.



## All Tickets

Logged in as jim

Home	Timeline	Files	Leaves	Branches	Tags	Tickets	Wiki	Admin	Logout
Edit		New Ticket		Raw		SQL			

Key: Active Review Fixed Tested Deferred Closed

#	mtime	type	status	subsystem	title	
<a href="#">1665c78d94</a>	2010-04-27 10:59:56	Feature_Request	Open		Add in the Ticket operations to the Single User chapter	<a href="#">edit</a>

Fossil version [c56af61e5e] 2010-04-22 15:48:25

Figure 17: Ticket List with open ticket

## Fossil Version Control

### A Users Guide

---

I try, in handling tickets, to have links from ticket to the commit that addressed the problem and a link from the commit back to the offending ticket. This way looking at the ticket I can get to the changes made and from the timeline I can get the the ticket and its resolution. To do this I will make sure and put the 10 digit hash label from the ticket into the check-in comment and put a link in the resolved ticket to the check-in.

Since I have now written the chapter and put in all these images of what to do I can now add in all the new images to the repository and check this in as another completed operation. And I do that like this:

```
Pandora-2:jschimpf/Public/FossilBook] jim% fossil add Images/Single_user
ADDED Images/Single_user/config_initial.epsf
ADDED Images/Single_user/initial_page.epsf
ADDED Images/Single_user/jim_setup.epsf
ADDED Images/Single_user/ticket_form.epsf
ADDED Images/Single_user/ticket_initial.epsf
ADDED Images/Single_user/ticket_list.epsf
ADDED Images/Single_user/ticket_submit.epsf
ADDED Images/Single_user/timeline.epsf
ADDED Images/Single_user/timeline_detail.epsf
ADDED Images/Single_user/user_config.epsf
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil commit -m "[1665c78d94] Ticket Use"
```

Figure 18: Ticket resolving check-in

First I added in all the new image files. I am lazy and just told it to add in all the files in the Single\_user directory. I have previously added some of those like **config\_initial.epsf** but Fossil is smart and knows this and won't add that one twice. Even though it shows it ADDED, it really didn't.

The commit line is very important, as you can see I put 10 digit hash code for the ticket in brackets in the comment. As we will see in the Wiki section this is a link to the Ticket, so when viewing the comment in the Timeline or elsewhere you can click the bracketed item and you would go to the ticket.

Now that I have the items checked in I have to close the ticket. I do that by clicking on its link in the ticket list, that will go the the View Ticket window as shown in Figure 17 on the previous page. From there I pick edit and fill it in as shown:

**FossilBook** **Edit Ticket** Logged in as jim

[Home](#) [Timeline](#) [Files](#) [Leaves](#) [Branches](#) [Tags](#) [Tickets](#) [Wiki](#) [Admin](#) [Logout](#)

Title:

Status:

Type:

Severity:

Priority:

Resolution:

Subsystem:

Contact:

Version Found In:

Append Remark from  :

Added the new images and finished the section. See [39bc728527]

Fossil version [c56af61e5e] 2010-04-22 15:48:25

Figure 19: Ticket Finish

I mark it as “Closed”. If you have code you can mark this as fixed, tested, or a number of other choices. Another very important step, I brought up the Timeline and copied the link for the commit I had just done in Figure 18 on the preceding page. By doing this my ticket is now cross linked with the commit and the commit has a link back to the ticket.

#### 2.5.1 Ticket Summary

- Tickets are a useful way of reminding you what needs done or bugs fixed
- When you commit a change that affects a ticket put the 10 digit hash label of the ticket into the commit comment surrounded by brackets, e.g. [`<10 digit hash>`] so you can link to the ticket
- When you close the ticket put in the hash label of the commit that fixed it.

#### 2.6 Wiki Use

As we saw in Figure 5 on page 11 Fossil has a browser based user interface. In addition to the pages that are built in you can add pages to web site via a wiki. This allows you to add code descriptions, user manuals, or other documentation. Fossil keeps all that stuff in one place under version control. A wiki is a web site where you can add pages and links from within your browser. You are given an initial page then if you type `[newpage]` this text will turn into a link and if clicked will take you to a new blank page. Remember in Figure 6 on page 12 that is the initial page for your project and from there you can add new pages. These pages are automatically managed by the Fossil version control system; you don't have to add or commit.

Since I did the setup on repository (see Figure 7 on page 12) the home page has changed to this:

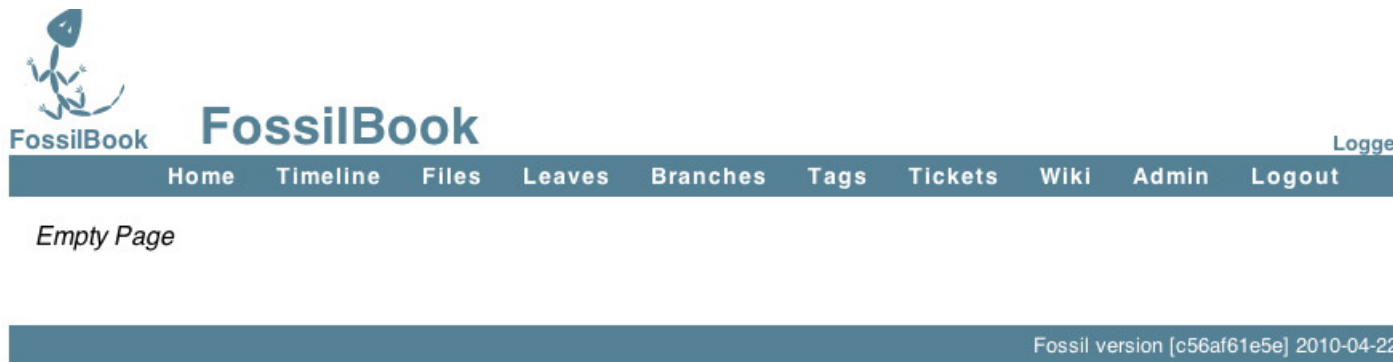


Figure 20: Blank Home Page

Not very helpful so the in rest of this chapter I will use the Wiki functions of Fossil to make this more useful. If I pick the Wiki item from the menu bar I get:

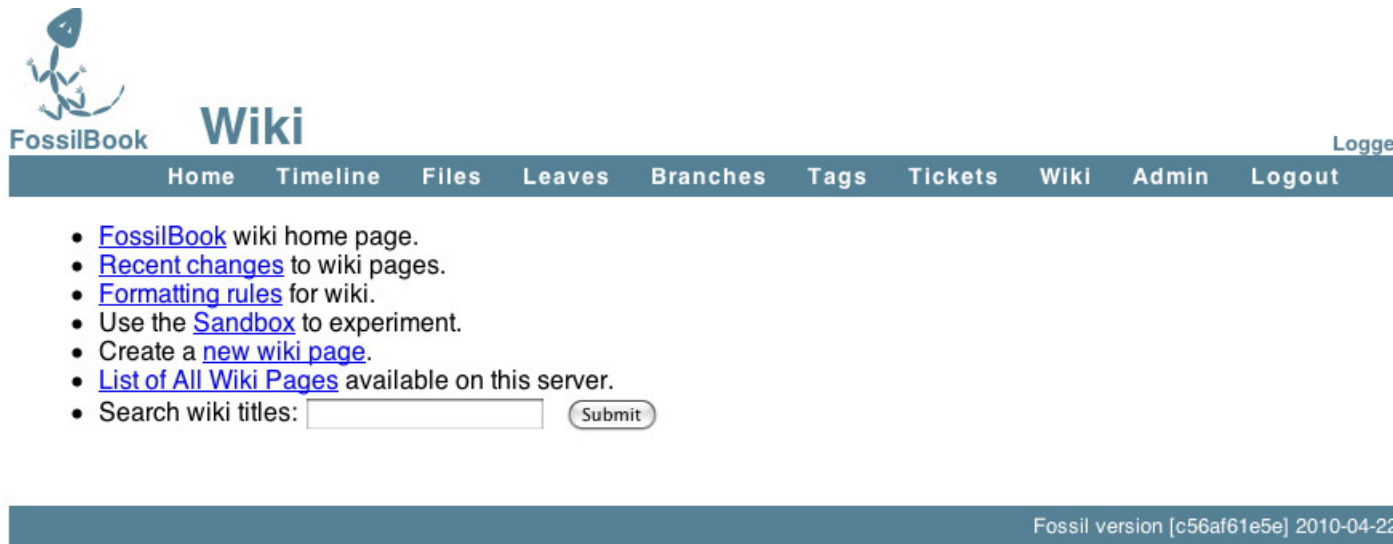


Figure 21: Wiki controls

These are the controls that let you control and modify the wiki. Most important for now is the Formatting rules link. This link takes you to a page that describes what you can do to format a wiki page. If you just type text on a page it will appear but be formatted by your browser. You can type HTML commands to control this formatting. It's worth your time to carefully read this page and note what you can and cannot do. The page just lists the valid HTML commands, and if you don't know what they mean I would suggest you find a page like this [http://www.webmonkey.com/2010/02/html\\_cheatsheet/](http://www.webmonkey.com/2010/02/html_cheatsheet/) and keep it handy.

Besides the HTML markup the most powerful command for the Wiki is [page] where it links to a new page. This is how you add pages and how you build your web site of documentation for the repository.



## Wiki Formatting Rules

Logged

Home Timeline Files Leaves Branches Tags Tickets Wiki Admin Logout

### Formatting Rule Summary

1. Blank lines are paragraph breaks
2. Bullets are "\*" surrounded by two spaces at the beginning of the line.
3. Enumeration items are "#" surrounded by two spaces at the beginning of a line.
4. Indented paragraphs begin with a tab or two spaces.
5. Hyperlinks are contained with square brackets: "[target]" or "[targetname]".
6. Most ordinary HTML works.
7. <verbatim> and <nowiki>.

We call the first five rules above "wiki" formatting rules. The last two rules are the HTML formatting rule.

### Formatting Rule Details

Figure 22: Wiki Formatting

I now begin work. What I want to do is change the home page to be non-empty and also put a link on the home page to the PDF of this book. In Figure 21 on the preceding page I click on the first item, the FossilBook home page. This takes me to the home page again but now I have an Edit option. We also have a History option so I could look at older versions of the page.



## FossilBook

Logge

Home Timeline Files Leaves Branches Tags Tickets Wiki Admin Logout

Edit History

*Empty Page*

Fossil version [c56af61e5e] 2010-04-22

Figure 23: Home page with edit

This shows my initial edit and a preview:





**Edit: FossilBook** Logged in as jim

Home Timeline Files Leaves Branches Tags Tickets Wiki Admin  
Logout

Preview:

## Fossil User Manual

This repository holds the text and images of a Fossil user manual. This will show a new user how to use the many features of this innovative and simple source control tool. The manual will be illustrated with screen captures showing both command line and browser UI control of the Fossil repository. The example used for the entire book is the repository used to manage this book.

- [Link to book PDF](#)
- [Design & Tools Notes](#)

```
<h1><center>Fossil User Manual</center></h1>
```

This repository holds the text and images of a Fossil user manual. This will show a new user how to use the many features of this innovative and simple source control tool. The manual will be illustrated with screen captures showing both command line and browser UI control of the Fossil repository. The example used for the entire book is the repository used to manage this book.

```
* [http:doc/tip/fossilbook.pdf | Link to book PDF]
* [tools | Design & Tools Notes]
```

Fossil version [c56af61e5e] 2010-04-22 15:48:25

Figure 24: Initial Home page

The bottom section is an edit window where I type things I want displayed and the top is a preview of what the page will be. As you can see I typed some simple HTML to make a large and centered title. The body of the text I just typed and as you see the browser fits the text to the screen. You can have multiple paragraphs by just putting blank lines between your text. Next I wanted a bulleted list and this is done by typing two spaces, a '\*' then two more spaces. On each of these lines I have a link to a new (not yet created page). If you look I put these in the form [ <new page> | <title> ]. This way I can have a long string that describes the link but have a nice short (no embedded spaces)

page name.

One mistake I usually make at this point is to click one of those new links which takes me to a new blank page. **OOPS**, if I have not saved this page yet then I find I've lost my changes so far.

OK, I will save my changes and then go to the new pages. I am doing some complicated things here. The first link is to the book PDF. This will be a file I create in the repository. The LyX program I'm using creates the PDF. I will do that, save it, and add it to the repository. But I don't want to link to a static file, that is I want the most current version of the PDF, the one I save each time I quit for the day. To do this we have to put in a link that looks like this:

```
[http:doc/tip/FossilBook.pdf | Book (pdf) ]
```

This is a special link the Fossil wiki understands, **doc** says this is documentation. **tip** says use the most current version; you could put a version link here. And finally since I am going to put the book PDF at the top level I only need the file name. If it was in a subdirectory I would have to say **doc/tip/subdir/filename**.

The second link is just to a regular page and I can just edit that one just like I did this the main page.

#### 2.6.1 Wiki Summary

- Format your text using HTML commands like `<h1>Title</h1>` for page headings
- Create and link pages using [ `<page> | <Link text>` ]
- The page designation `http:doc/tip/<document path relative to repository>` will display any document in the repository that your browser can handle (i.e. pdf, http etc)
- Never click on a link till AFTER you have saved the page

## 3 Multiple Users

### 3.1 Introduction

In the previous chapter I went through using Fossil with just one user (me). In this chapter we will get into using it with multiple users. Thanks to Fossil's distributed design once the set up is done using it is not much different than the single user case with Fossil managing automatically the multiple user details.

### 3.2 Setup

In the previous chapter the Fossil repository was a file on our system and we did commits to it and pulled copies of the source from it. Fossil is a distributed source control system; what this means

is that there is a master repository in a place that all users can access. Each user has their own “cloned” copy of the repository and Fossil will automatically synchronize the users repository with the master. From a each user’s perspective you have your local repository and work with it using the same commands shown in Chapter 2. It’s just that now Fossil will keep your repository in sync with the master.

### 3.2.1 Server Setup

I have the FossilBook.fossil repository and now have to put it in place so multiple users can access it. There are two ways, the first is using fossil’s built in webserver to host the file and the second is using the operating systems supported web server (if present) and a cgi type access.

**3.2.1.1 Self hosted** This is quite simply the easiest way to do it. The downside is that you are responsible for keeping the machine available and the webserver up. That is, don’t turn the machine off when you quit for the day or some other user is going to be upset. All I have to do is this:

```
[Pandora-2:/Users/jschimpf/Public] jim% cd FOSSIL/  
[Pandora-2:jschimpf/Public/FOSSIL] jim% fossil ui -port 8081 FossilBook.fossil &  
[1] 310  
[Pandora-2:jschimpf/Public/FOSSIL] jim%
```

Figure 25: Self-hosted Fossil repository

This is on UNIX system, the “&” at then end of the second line runs the fossil webserver in the background. If I know this machine has an IP address of 192.168.1.200 then from any other machine in the network I can say:

**http://192.168.1.200:8081** to the browser and I can access the Fossil web server.

As you can see this is simple and works on any system that runs Fossil. As long as you carefully make sure it’s always running and available for others this can be a very easy way to make the master repository available.

The problems with this method are:

1. If you have multiple repositories you have to use the **server** not the **ui** command, have all your repositories in the same directory, and have them all use the extension .fossil.
2. If the machine goes off line (i.e. for OS update) or other reason it might not automatically restart the Fossil servers.
3. Backup of the repositories might be not be done.

This method does work, and if you only have one repository and a diligent owner of the master machine, it will work and work well.

**3.2.1.2 Server hosted** If you have a server type machine available (i.e., a Linux or UNIX box) that is running Apache or a Windows machine running IIS you can let it be the webserver for your repository. This has a number of advantages: this machine will be up all the time, it will probably be automatically backed up, and it can easily support multiple Fossil repositories.

I am not going into how to set up the webserver or how to enable (Common Gateway Interface) CGI. See the following sites.

- For IIS see here <http://www.boutell.com/newfaq/creating/iiscgihowto.html> and just ensure that your fossil.exe is in the path to be run by the cgi script.
- For Apache see here <http://httpd.apache.org/docs/2.0/howto/cgi.html> and ensure you know the directory where the CGI scripts are stored.

If you are not in control of the webserver you will need the help of the server admin to enable CGI and to copy your CGI scripts to correct location.

**3.2.1.3 CGI Script for hosted server** If we assume an Apache server and, in my case, the cgi directory path is /Library/Webserver/CGI-Executables, then we have to write a script of the form:

```
#!/<Fossil executable location>
repository: <Fossil repository location>
```

Figure 26: Fossil CGI script

and put it into the cgi script directory. I have put my Fossil executable into /usr/local/bin and I am putting my Fossil shared repository into /Users/Shared/FOSSIL. That is I am using the same Fossil repository as the previous example (see 3.2.1.1 on the previous page) but now it will be references by Apache instead of the Fossil web server. My script then becomes:

```
#!/usr/local/bin/fossil
# Put the book repository on the web
repository: /Users/Shared/FOSSIL/Fossilbook.fossil
```

Figure 27: My Fossil CGI script

After making the script I then copy it to the CGI directory and allow anyone to execute it.

```
sudo cp Book.cgi /Library/Webserver/CGI-Executables/Book.cgi
sudo chmod a+x /Library/Webserver/CGI-Executables/Book.cgi
```

Figure 28: Copying script into place

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After doing this the Apache server will execute the CGI script and it will run Fossil and bring up the repository website.

#### 3.2.2 The test (either self hosted or server hosted)

If all is in place then I should be able to access the webserver and get to this:

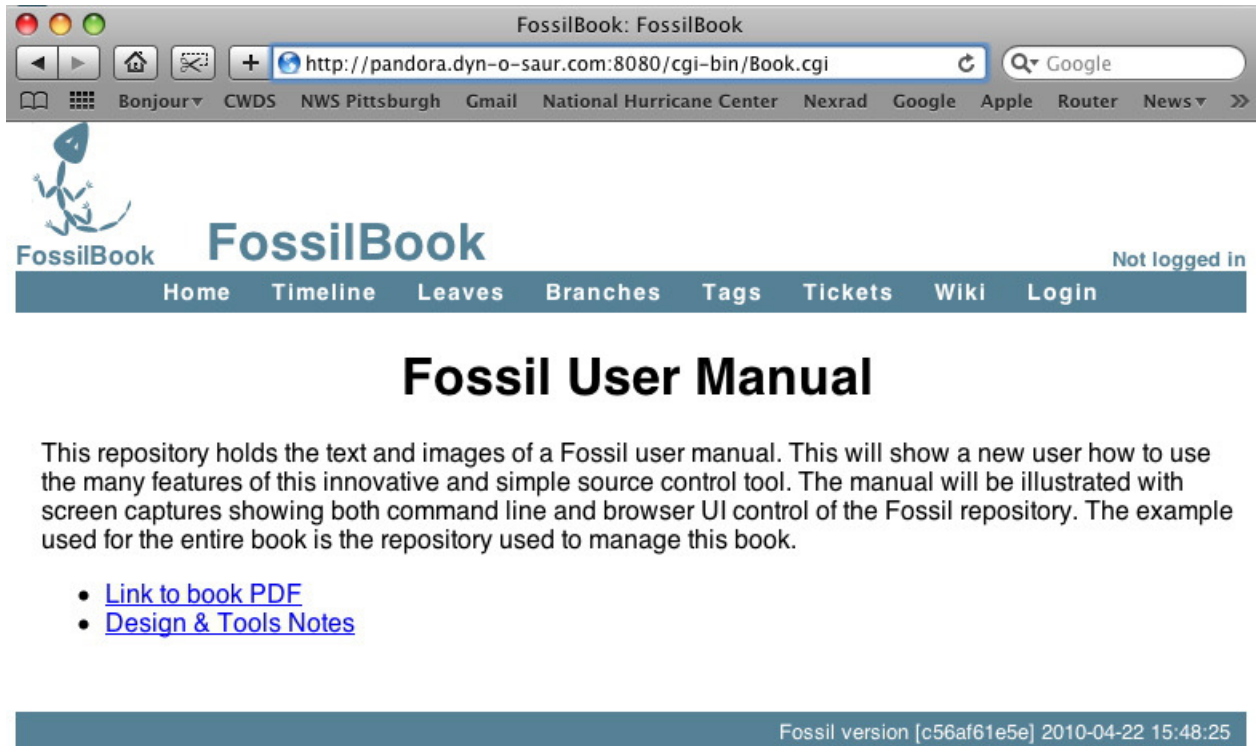
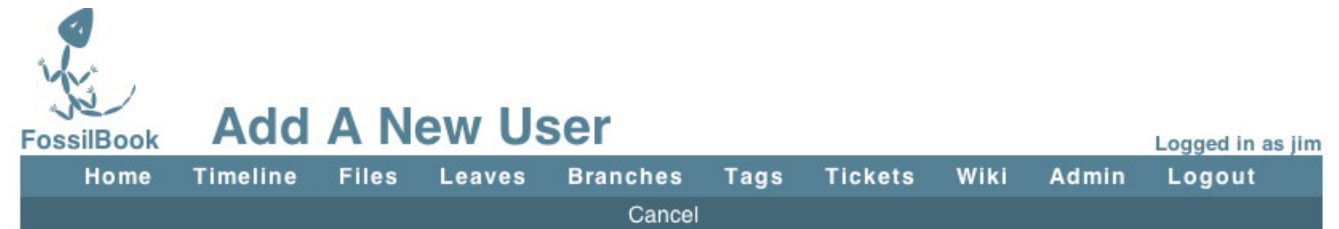


Figure 29: Web access to Fossil CGI hosted site

### 3.3 User Accounts

Serving a repository, either self hosting or the more complicated CGI method gets you to the same place as shown in Figure 29. Now I have to set up user accounts for the other contributors to this book. Remember Fossil has automatically created an Anonymous user (see Figure 8 on page 13) thus others can access the site in a limited way, that is they can download the book but cannot commit changes. In this case I want to create a new account (Marilyn) that can make changes and commit changes as she is my editor.

To accomplish all this first I have to login by going to the log in page and entering my ID (jim) and my password. Now since I'm super-user I then go back to the User-Configuration page, Figure (8) and add a new user:



User ID: (new user)  
Login:   
Contact Info:   
Capabilities:  
 Setup  
 Admin  
 •Delete  
 •Email  
 •Password  
 •Check-In  
 •Check-Out  
 •History  
 Reader  
 Developer  
 •Clone  
 •Read Wiki  
 New Wiki  
 •Append Wiki  
 •Write Wiki  
 Attachments  
 •Read Ticket  
 •New Ticket  
 •Append Ticket  
 •Write Ticket  
 •Ticket Report  
 •Download Zip  
Password:

### Privileges And Capabilities:

- The **Setup** user can make arbitrary configuration changes. An **Admin** user can add other users and change user privileges and reset user passwords. Both automatically get all other privileges listed below. Use these two settings with discretion.
  - The "•" mark indicates the privileges of "nobody" that are available to all users regardless of whether or not they are logged in.
  - The "••" mark indicates the privileges of "anonymous" that are inherited by all logged-in users.
  - The "•••" mark indicates the privileges of "developer" that are inherited by all users with the **Developer** privilege.
  - The "••••" mark indicates the privileges of "reader" that are inherited by all users with the **Reader** privilege.
  - The **Delete** privilege give the user the ability to erase wiki, tickets, and attachments that have been added by anonymous users. This capability is intended for deletion of spam. The delete capability is only in effect for 24 hours after the item is first posted. The Setup user can delete anything at any time.
- The **History** privilege allows a user to see most hyperlinks. This is recommended ON for most logged-in users but OFF for user "nobody" to avoid problems with spiders trying to walk every historical version of every baseline and file.
  - The **Zip** privilege allows a user to see the "download as ZIP" hyperlink and permits access to the `/zip` page. This allows users to download ZIP archives without granting other rights like **Read** or **History**. This privilege is recommended for user **nobody** so that automatic package downloaders can obtain the sources without going through the login procedure.

Figure 30: New Editor user

Since she is going to be an editor, this will be similar to a developer if we were doing code, so I picked the Developer privilege level. This way she can get the repository, check-in, check-out, and

write and update tickets. I also added the attachments since she might need that to put on an image or other comment on actions she is doing. I also gave her a password so her access can be secured.

I could add other users at this point but don't need any others for this project, but you can see how easily this can be done. When you assign the user privileges just read carefully and don't give them any more than you think they need. If they have problems, you can easily modify their account in the future.

### 3.4 Multiple User Operation

With the server set up and the user established the next thing to do is clone the repository. That is make copy from the webserver repository to my local machine. Once that is done this local repository uses the same commands and is very much like single user use discussed in Section 2 on page 8. Fossil will synchronize your local repository with the one on the server.

#### 3.4.1 Cloning

To clone a Fossil repository you have to know four things:

1. It's web address, for our repository it is **http://pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi**
2. Your account name in my case it's **jim**
3. Your password (which I'm keeping to myself thank you...)
4. The local name of the repository, in this case I'm calling it **Fossilbook.fossil**

You then go to where you want to keep the Repository (in my case the FOSSIL directory) and use the clone command:

```
[Pandora-2:jschimpf/Public/FOSSIL] fossil clone http://jim:<passwd>@pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi FossilBook.fossil
### NOTE: <passwd> - Stands in for real password
      Bytes      Cards  Artifacts      Deltas
Send:         49         1         0         0
Received:     120         2         0         0
Send:         625        25         0         0
Received:     4704        72         0         0
Send:         3104        72         0         0
Received:     5129052    131        10         5
Send:         2399         51         0         0
Received:     4381170    116        22        28
Total network traffic: 4117 bytes sent, 6913068 bytes received
Rebuilding repository meta-data...
65 (100%)...
project-id: 2b0d35831c1a5b315d74c4fd8d532b100b822ad7
server-id:  3e67da6d6212494456c69b1c5406a277d7e50430
admin-user: jim (password is "d07222")
[Pandora-2:jschimpf/Public/FOSSIL] jim%
```

Figure 31: Clone command

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At this point I can go through the steps outlined in Section 2 on page 8 to set my user password and then open the Fossil Repository on a working directory.

Now that I've moved everything to the new cloned repository I do a check in at the end of the day which looks like this:

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil commit -m "Moved to clone repository"
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi
Bytes Cards Artifacts Deltas
Send: 130 1 0 0
Received: 2990 65 0 0
Total network traffic: 334 bytes sent, 1876 bytes received
New_Version: 158492516c640d055bc0720684a05e797b88165a
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi
Bytes Cards Artifacts Deltas
Send: 618798 74 1 2
Received: 3222 70 0 0
Send: 268138 73 1 0
Received: 3221 70 0 0
Send: 3977 72 0 1
Received: 3220 70 0 0
Total network traffic: 457995 bytes sent, 6011 bytes received
[Pandora-2:jschimpf/Public/FossilBook] jim%
```

Figure 32: Cloned repository checkin

As you see the files were committed locally and then the local repository was automatically synchronized with the repository on the server.

### 3.4.2 Keeping in sync

After doing all the setup described above I now have a distributed source control system. My co-worker, Marilyn has also cloned the repository and begun work. She is editing the book correcting my clumsy phrasing and fixing spelling mistakes. She is working independently and on the same files I use. We must use Fossil to prevent us from both modifying FossilBook.lyx but in different ways. Remember Fossil has no file locking, there is nothing to prevent her from editing and changing the file while I work on it.

This is where we both must follow procedures to prevent this sort of problem. Even though she edits files I cannot see the changes till they are committed. Two different versions of the same file won't be a problem till I try to commit with my version and her version is in the current leaf.

There are two problems:

1. Before I do any work I must be sure I have the current versions of all the files.
2. When I commit I must make sure what I am committing has only my changes and is not stepping on changes she has done.

The first is pretty obvious, make sure you have the latest before you do anything. We do that with the update command. In Figure 32 I had done my latest check in. Before starting any more work I



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```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil update trunk
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi
Bytes Cards Artifacts Deltas
Send: 130 1 0 0
Received: 3588 78 0 0
Send: 365 6 0 0
Received: 136461 83 2 3
Total network traffic: 796 bytes sent, 131582 bytes received
UPDATE fossilbook.lyx
UPDATE fossilbook.pdf
[Pandora-2:jschimpf/Public/FossilBook] jim%
```

Figure 33: Update action

should ensure that Marilyn hasn't checked in something else. I could check the timeline but instead I'll do an update to my repository and source files. When I do the update I specify it should be updated from the **trunk**. This ensures I get it from the latest and greatest not some branch.

Ah ha ! Marilyn has been at work and updated the book source and pdf. If I check the timeline from the webserver I see she has even documented it:

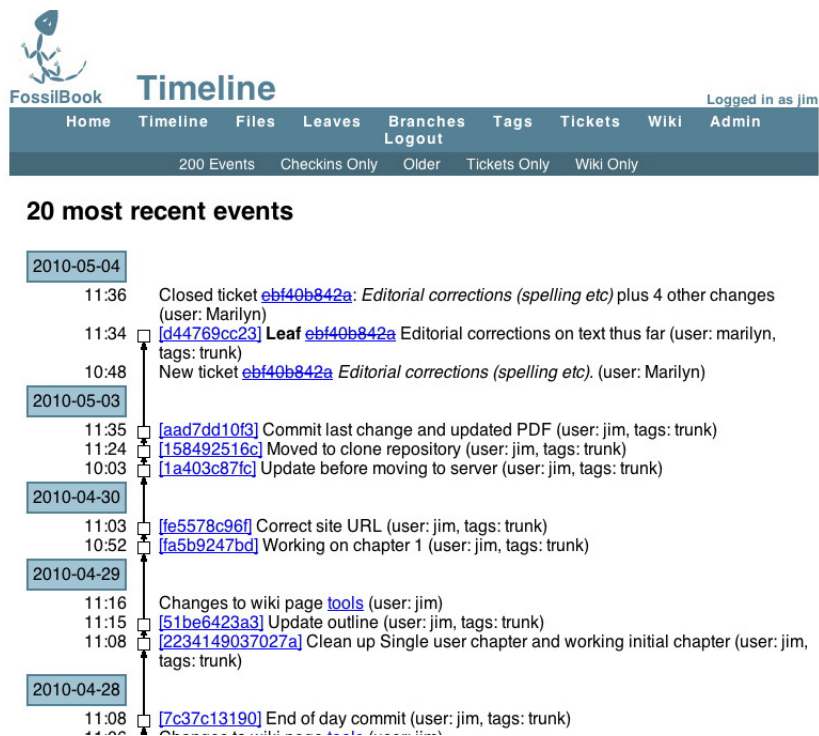


Figure 34: Updated Timeline

Now I know I have the current state of the world and I can proceed to add in new sections.

#### 3.4.3 Complications

In 3.4.2 on page 33 the second case is much harder. In this case I have diligently done my fossil update and started working. In the mean time Marilyn has also done her update and also started working. Now she is done and checks in her changes. I obviously don't know this since I am happily working on my changes. What happens next....

```
[Pandora-2:jschimpf/Public/FossilBook] jim%fossil commit -m "Commit that might fork"
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi
Bytes Cards Artifacts Deltas
Send: 130 1 0 0
Received: 4002 87 0 0
Send: 365 6 0 0
Received: 110470 92 2 3
Total network traffic: 797 bytes sent, 104567 bytes received
fossil: would fork. "update" first or use -f or --force.
[Pandora-2:jschimpf/Public/FossilBook] jim%
```

Figure 35: Forking commit

Ah ha, that very thing has happened and fossil warned me that my copy of the file differs from the master copy. If I did a `-force` then the repository would generate a fork and Marilyn's future commits would be to her fork and my commits would be to mine. That would not be what we want since I want her to edit my copy of the book.

The next step would be to do as Fossil says and do an update. At this point you have to be careful since blindly updating the changed files could overwrite the stuff I've just done. So we do a trial update by using the `-n` and `-v` options to say "do a dry run" and show me the results.

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```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil update -n -v
UNCHANGED Images/Multiple_user/mul_new_user.epsf
UNCHANGED Images/Multiple_user/mul_timeline.epsf
UNCHANGED Images/Multiple_user/test_access.epsf
UNCHANGED Images/Single_user/config_initial.epsf
UNCHANGED Images/Single_user/initial_page.epsf
UNCHANGED Images/Single_user/jim_setup.epsf
UNCHANGED Images/Single_user/ticket_done.epsf
UNCHANGED Images/Single_user/ticket_form.epsf
UNCHANGED Images/Single_user/ticket_initial.epsf
UNCHANGED Images/Single_user/ticket_list.epsf
UNCHANGED Images/Single_user/ticket_submit.epsf
UNCHANGED Images/Single_user/timeline.epsf
UNCHANGED Images/Single_user/timeline_detail.epsf
UNCHANGED Images/Single_user/user_config.epsf
UNCHANGED Images/Single_user/wiki_blankhome.epsf
UNCHANGED Images/Single_user/wiki_formatting.epsf
UNCHANGED Images/Single_user/wiki_home.epsf
UNCHANGED Images/Single_user/wiki_homeedit.epsf
UNCHANGED Images/Single_user/wiki_page.epsf
UNCHANGED Layout/fossil.png
UNCHANGED Research/History/CVS-grune.pdf
UNCHANGED Research/History/RCS--A System for Version Control.webloc
UNCHANGED Research/History/SCCS-Slideshow.pdf
UNCHANGED Research/History/VCSHistory - pysync - A Brief History of Version Control Systems - Project H
UNCHANGED Research/fossilbib.bib
MERGE fossilbook.lyx
UPDATE fossilbook.pdf
UNCHANGED outline.txt
[Pandora-2:jschimpf/Public/FossilBook] jim%
```

Figure 36: Update dry run

That's a little more than I wanted as you can see almost everything is UNCHANGED but it shows that fossilbook.lyx needs a MERGE and fossilbook.pdf needs an UPDATE. This is what I should expect, Marilyn has done edits to the fossilbook.lyx file and so have I so we have to merge the changes. But she has also updated the fossilbook.pdf which I have not. Before we go on if you are running on Linux or UNIX you can simplify this dry run by doing:

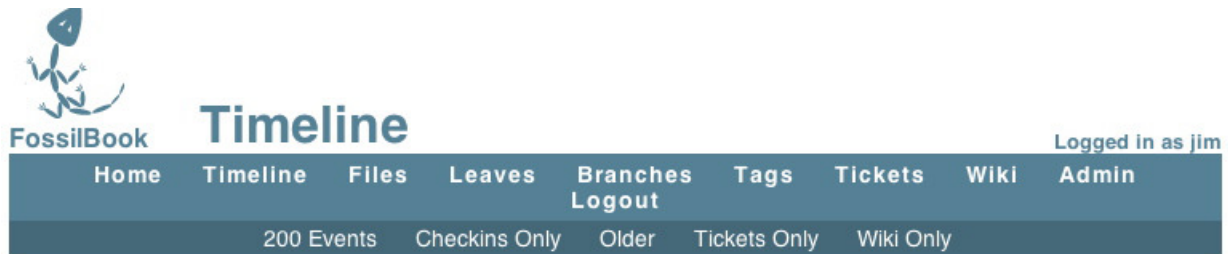
```
[Pandora-2:jschimpf/Public/FossilBook] jim%fossil update -n -v | grep -v UNCHANGED
MERGE fossilbook.lyx
UPDATE fossilbook.pdf
```

Figure 37: Update dry run, shorter

By using the pipe and grep I can eliminate all those extra UNCHANGED lines.

#### 3.4.4 Fixing the Update file

First we fix the easy file, the fossilbook.pdf I can just update by itself so it matches the current repository. It doesn't need merged so just replace it. Before I do that I have to look at the repository time line



The image shows the FossilBook web interface. At the top left is the FossilBook logo, a blue lizard-like creature. To its right is the word "Timeline" in a large, bold, blue font. Further right, it says "Logged in as jim". Below this is a dark blue navigation bar with white text for "Home", "Timeline", "Files", "Leaves", "Branches", "Tags", "Tickets", "Wiki", and "Admin". Under "Branches" is a "Logout" link. Below the navigation bar is a lighter blue bar with "200 Events", "Checkins Only", "Older", "Tickets Only", and "Wiki Only".

### 20 most recent events

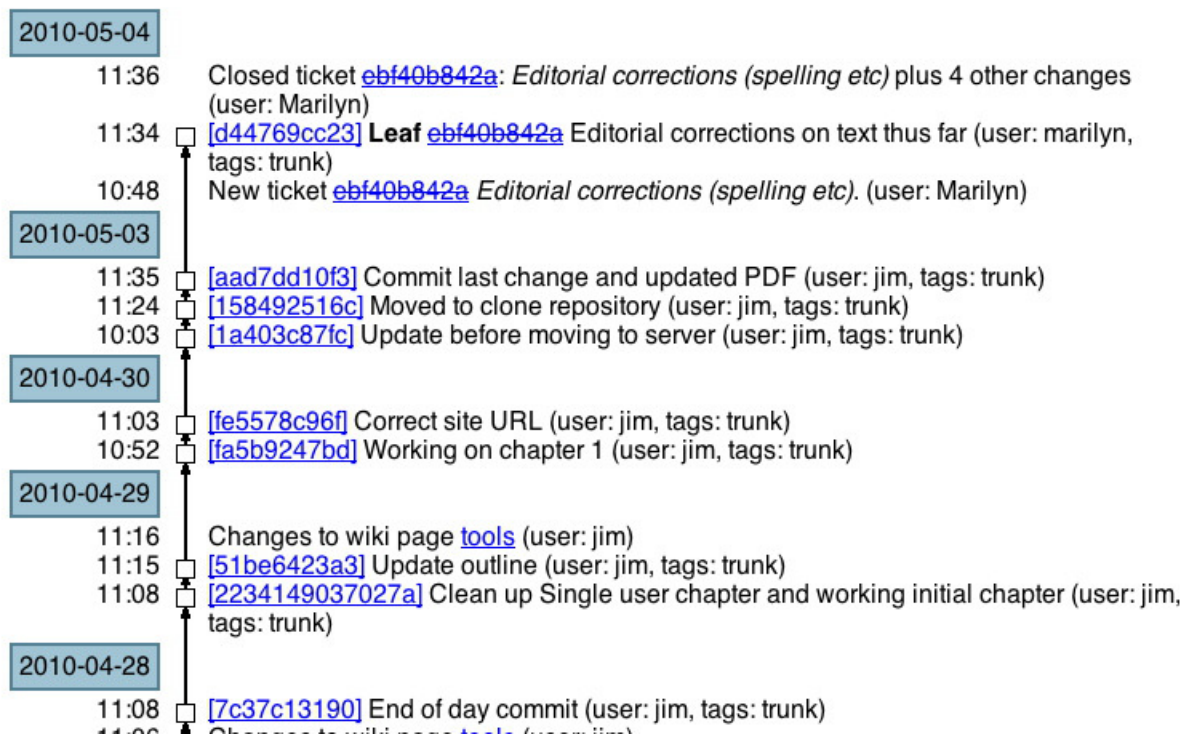


Figure 38: Current Timeline

I see that the current **Leaf** is [d44769cc23] and it is tagged as **trunk**. I want to update the fossil-book.pdf from there. So I say:

```
[Pandora-2:jschimpf/Public/FossilBook] jim%fossil update trunk fossilbook.pdf
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi
          Bytes      Cards  Artifacts  Deltas
Send:      130         1         0         0
Received:  4002        87         0         0
Total network traffic: 334 bytes sent, 2412 bytes received
UPDATE fossilbook.pdf
[Pandora-2:jschimpf/Public/FossilBook] jim%
```

Figure 39: Update fossilbook.pdf

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and it's done.

#### 3.4.5 Fixing the Merge file

We can use the tools built into Fossil. In this case noticing that commit will cause a fork Jim will use the `-force` option to cause the fork and will handle the merge later.

```
E:\Profile\Ratte\data\organize\fossil-w32\fossil-book>fossil commit -m "adding some changes of jim"
fossil: would fork. "update" first or use -f or --force.

E:\Profile\Ratte\data\organize\fossil-w32\fossil-book>fossil commit -f -m "adding some other changes of jim"
New_Version: df9f2ff6b14ef65a9dd2162f8bd20c78e1628165
```

Figure 40: Forcing a commit under Windows

Now the timeline looks like:

#### History of fossilbook.lyx

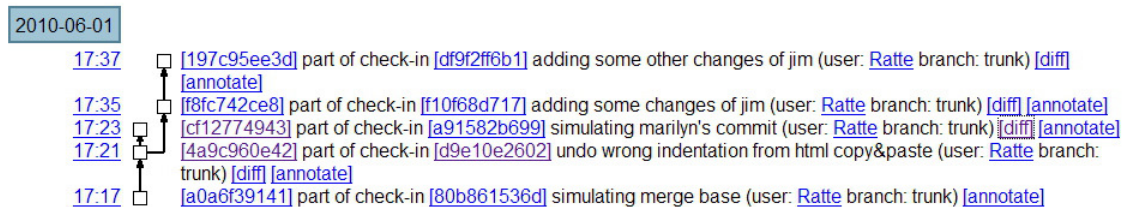


Figure 41: Windows Forked timeline

To remove this fork (i.e. get the changes Marilyn did into the trunk) we use the Fossil merge command. We can use the merge because fossilbook.lyx is a text file and the merge markers are designed to work with text files. If it was a binary file we might have to use an external file or copy and paste between the two file versions using the handler program for the file.

```
E:\Profile\Ratte\data\organize\fossil-w32\fossil-book>fossil merge a91582b699
MERGE fossilbook.lyx
***** 2 merge conflicts in fossilbook.lyx
```

Figure 42: Fossil Merge

Looking at the file (fossilbook.lyx) in a text editor (not LyX) we find:

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```
>>>>>> BEGIN MERGE CONFLICT
Thanks to Fossil's distributed design once the set up is done using it
with multiple users is not much different than the single user case.
Fossil will automatically manage the most multiple user details.
=====

Thanks to Fossil's distributed design once the set up is done using is
not much different than the single user case with Fossil managing automatically
the multiple user details.
<<<<<<< END MERGE CONFLICT

<Here edit in the changes>
E:\Profile\Ratte\data\organize\fossil-w32\fossil-book>fossil commit -m "merging marilyn's fork back"
New_Version: acdd676d3ab157769496f6845ccc7652985c1d03
```

Figure 43: Text differences

After the commit the timeline shows how the merge brought the fork back into the main trunk. Marilyn will then have to update to this new trunk. (See Section ?? on page ??)

### 7 most recent events



Figure 44: Merged timeline

## 4 Forks & Branches

### 4.1 Introduction

This chapter will cover forking and branching in Fossil. Forking is where you unintentionally create two places to check into a repository. Branching is where you intentionally do this because you want to maintain two or more versions of the code in the same repository. We illustrated forking and its solutions in Section 3.4.3 on page 35. If, instead of fixing (merging) the file then doing the commit, we forced the commit, Fossil would fork the repository.

Forking is something to avoid because it creates two checkin paths for the code. Thus different users will be on different paths and can check in contradictory changes. Branches on the other hand are forks that you desire. These occur when you want to have two different versions of the code base in development at the same time. This was described in 1.1 on page 5 where you have a production version of code under maintenance and a development version both served from the same repository. In this case development changes should only be checked into the development branch. Maintenance changes might have to be checked into both.

Instead of using the book repository for these examples we will use a JSON[1]parser program that has a number of files and documentation. This will make it simpler to illustrate branching and tagging.

There is a good discussion of these topics on the Fossil Web site <http://www.fossil-scm.org/index.html/doc/tip/www/branching.wiki>.

## 4.2 Forks, Branch & Merge

In this case the JSON code has just been placed in Fossil and two developers check out copies to work on. Jim wants to fix a number of compiler warnings that appear and Marilyn wants to fix the documentation. In both cases they proceed as shown in Chapter 3 on page 27. The JSON code has been placed in a distributed location, each of them clones the repository, and opens a working copy of the code.

### 4.2.1 Marilyn's Actions

She looks through the documentation and finds a number of problems and fixes them (the documentation uses L<sub>A</sub>T<sub>E</sub>X and PDF's). When she is satisfied with what she has done, she checks the current version of the documentation in:

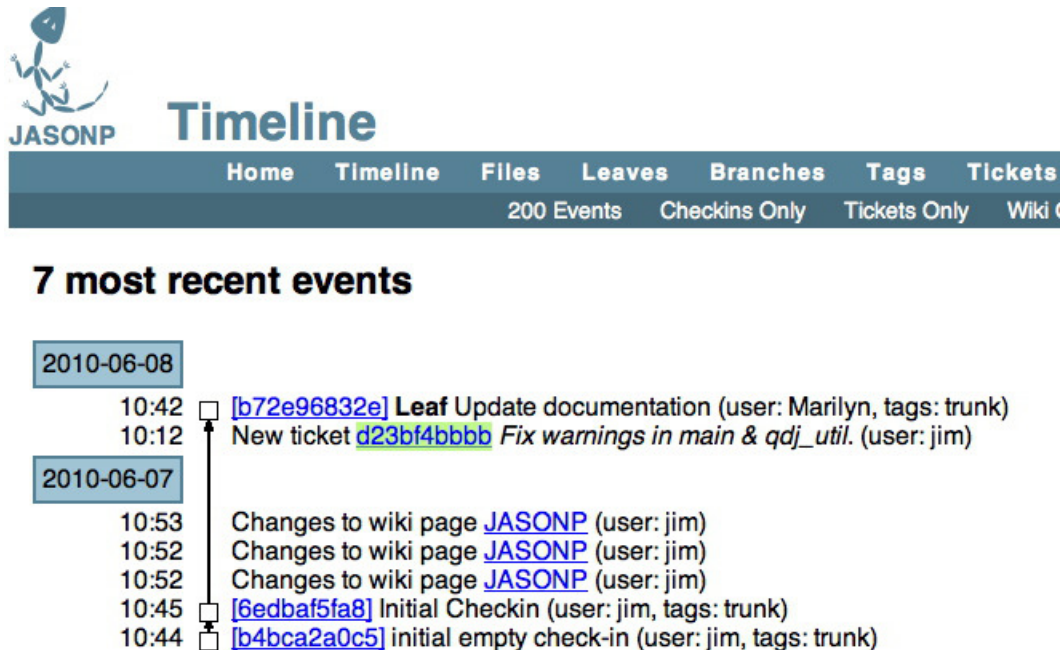


Figure 45: Marilyn's work

#### 4.2.2 Jim's Actions

At the same time, Jim gets a working copy of version [6edba5fa8] of the code, puts in a ticket [d23bf4bbbb] as shown in Figure 45. After fixing the warnings, Jim is done and goes to commit. He does this AFTER Marilyn has done her commit.

```
551 jsonp> fossil commit -m "[d23bf4bbbb] Remove warnings"
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
          Bytes      Cards  Artifacts    Deltas
Send:      130         1         0         0
Received:  874        19         0         0
Total network traffic: 339 bytes sent, 771 bytes received
fossil: would fork. "update" first or use -f or --force.
552 jsonp>
```

Figure 46: Jim's commit attempt

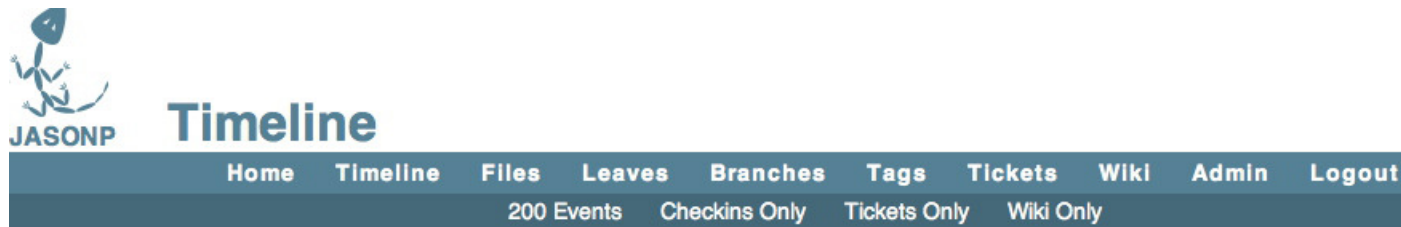
At this point Fossil recognizes that Marilyn has changed the repository (she updated the documentation) but Jim does not have these changes because he checked out an earlier version of the code. Jim says he **must** get his changes in so he does a FORCE to force fossil to accept the commit.

```
552 jsonp> fossil commit -m "[d23bf4bbbb] Remove warnings" -f
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
          Bytes      Cards  Artifacts    Deltas
Send:      130         1         0         0
Received:  874        19         0         0
Total network traffic: 338 bytes sent, 771 bytes received
New_Version: 1beab955418a942ab9953c4865109ff46cbbd691
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
          Bytes      Cards  Artifacts    Deltas
Send:      2646        25         0         4
Received:  1058        23         0         0
Total network traffic: 1498 bytes sent, 864 bytes received
**** warning: a fork has occurred ****
```

Figure 47: Forcing the commit

Looking at the timeline Jim sees this:





## 8 most recent events

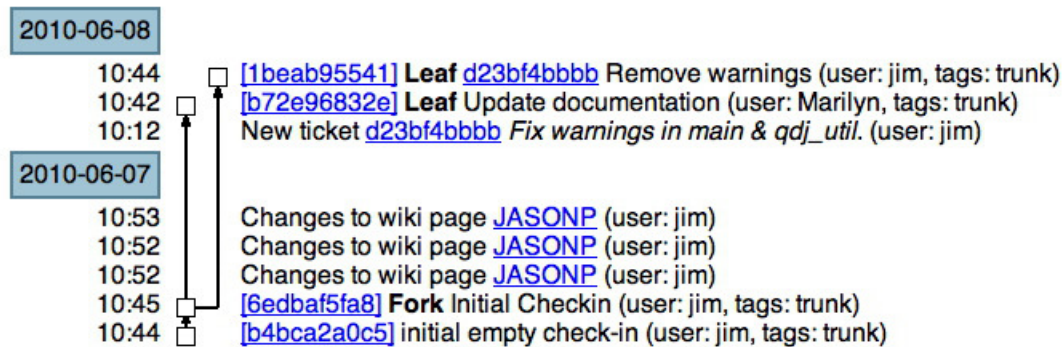


Figure 48: Repository Fork

Not good, there are two **Leaf**'s and Marilyn would commit code to her fork and Jim would be commuting code to his. So Jim must fix this by merging the code. Jim wants to merge versions [\[b72e96832e\]](#) of Marilyn and his [\[1beab85441\]](#).

### 4.2.3 Fixing the fork

So Jim who's checked out code is from Leaf [\[1beab85441\]](#) does a merge with Marilyn's leaf [\[b72e96832e\]](#) like so:

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```
556 jsonp> fossil merge b72e96832e
UPDATE docs/qdj.lyx
UPDATE docs/qdj.pdf
557 jsonp> fossil status
repository: /Users/jschimpf/Public/FOSSIL/jsonp.fossil
local-root: /Users/jschimpf/Public/jsonp/
server-code: d3e7932b0b0f5e704264ba30adeae14978c08bc6
checkout: 1beab955418a942ab9953c4865109ff46cbbd691 2010-06-08 10:44:56 UTC
parent: 6edba5fa8e4d061c2e04e7fd481e7663b090bd3 2010-06-07 10:45:57 UTC
tags: trunk
UPDATED_BY_MERGE docs/qdj.lyx
UPDATED_BY_MERGE docs/qdj.pdf
MERGED_WITH b72e96832e024f235696dcd6c5d0ddcc2cb38238
```

Figure 49: Merge Operation

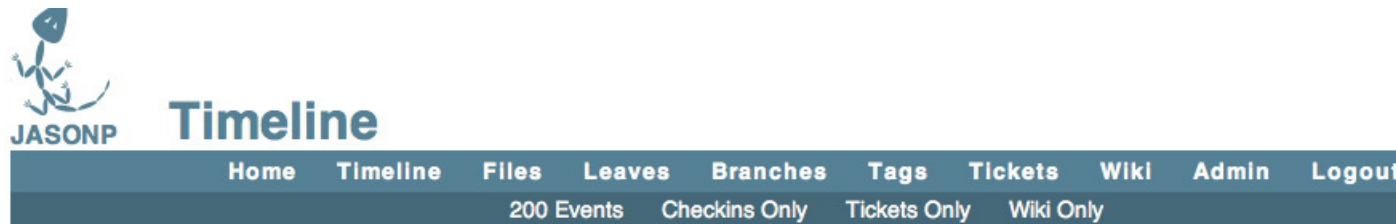
As shown the two documentation files are updated, there are no merge conflicts as Jim didn't touch these files and Marilyn didn't touch the code files.

Next Jim does a commit to make this new merged set of files the new trunk. Remember doing the merge shown in Figure 49 just updates your checked out code and does not change the repository till you check it in.

```
558 jsonp> fossil commit -m "After merging in changes"
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
          Bytes      Cards  Artifacts    Deltas
Send:      130         1         0         0
Received:  1058        23         0         0
Total network traffic: 340 bytes sent, 864 bytes received
New_Version: 3d73c03edee33cdc2e1bd8a47de57b7a6b6d880a
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
          Bytes      Cards  Artifacts    Deltas
Send:      1737        26         0         1
Received:  1104        24         0         0
Total network traffic: 1101 bytes sent, 888 bytes received
559 jsonp>
```

Figure 50: Commit after merge

When we look at the timeline we have a single leaf for future code commits.



### 10 most recent events

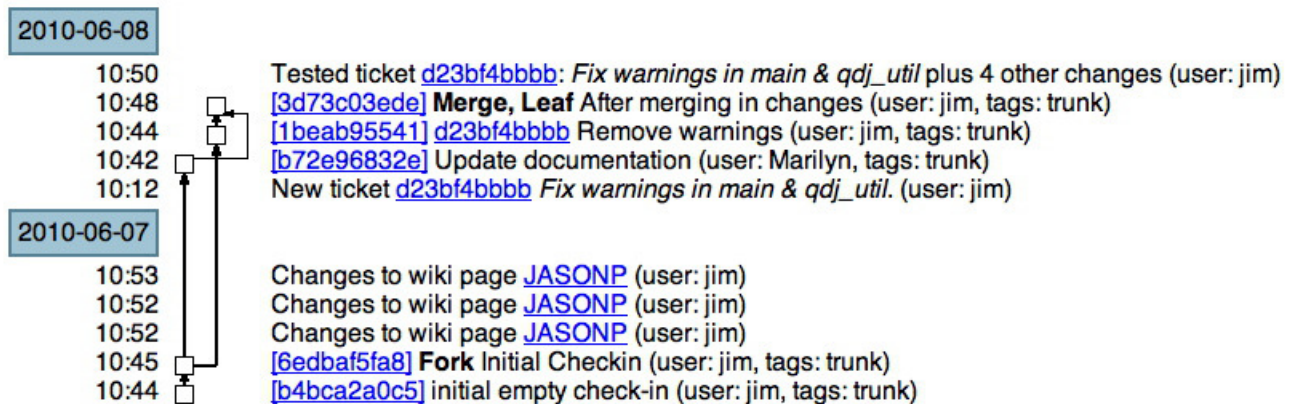


Figure 51: After merge timeline

The only other thing remaining is that Marilyn does an Update before proceeding so her checked out code matches the repository.

```
WhiteBook:jsonp marilyn$ fossil update
Autosync: http://Marilyn@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
          Bytes      Cards  Artifacts    Deltas
Send:      130         1         0           0
Received:  1150        25         0           0
Send:      412         7         0           0
Received:  3274       31         1           5
Total network traffic: 843 bytes sent, 2709 bytes received
UPDATE json-src/qdj_token.c
UPDATE json-src/qdj_util.c
UPDATE main.c
```

Figure 52: Marilyn's Update

#### 4.2.4 Commands used

- **fossil merge <fork>** Used to merge a fork (specified by hash value) to current check out.

- **fossil update <version>** Used to update current check out to specified version, if version not present use default tag for check out (see fossil status)

### 4.3 Merge without fork

In this case I will show how to merge in code changes from multiple users without causing a fork. In this case Marilyn has put in a BSD license text into all the code files while Jim is adding a help function to the code. In this case both of them put in tickets saying what they are doing but acting independently.

#### 4.3.1 Check in attempt

Marilyn finished first and checks in her changes. Jim builds, tests and tries to check in his code and gets:

```
502 jsonp> make
/usr/bin/gcc main.c -c -I. -Ijson-src -o obj/main.o
/usr/bin/gcc \
obj/main.o\
obj/qdj.o\
obj/qdj_util.o\
obj/qdj_token.o\
-o jsonp
503 jsonp> ./jsonp -v
JSON Test Program Ver: [Jun  9 2010] [10:15:00]
SYNTAX: jsonp -i <json text file> [-v]
-i <json text file>  Show parse of JSON
-v                  Show help
506 jsonp> fossil commit -m "[fed383fala] Add help to cmd line"
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
          Bytes      Cards  Artifacts    Deltas
Send:      130         1         0          0
Received:  1656        36         0          0
Send:      647         12         0          0
Received:  14039       47         4          7
Total network traffic: 942 bytes sent, 4537 bytes received
fossil: would fork. "update" first or use -f or --force.
```

Figure 53: Jim's check in attempt

#### 4.3.2 Update

The next action Jim takes is to do the update but without doing changes, using the -n flag which tells it to just show what's going to happen without making any file changes.

```
507 jsonp> fossil update -n
UPDATE json-src/qdj.c
UPDATE json-src/qdj.h
UPDATE json-src/qdj_token.c
UPDATE json-src/qdj_token.h
UPDATE json-src/qdj_util.c
MERGE main.c
```

Figure 54: Update dry run

This shows some files will be updated, i.e. be replaced by new text from the repository. The main.c file will be merged with the version from the repository. That is text from the repository will be mixed with the text from Jim's modified file. Note that it says **MERGE** meaning the two sets of text are a disjoint set. This means the merge can all be done by Fossil with no human intervention.

Jim can just do the update for real then commit the merged files to make a new leaf. So now we have Marilyn's and Jim changes combined in the latest version.

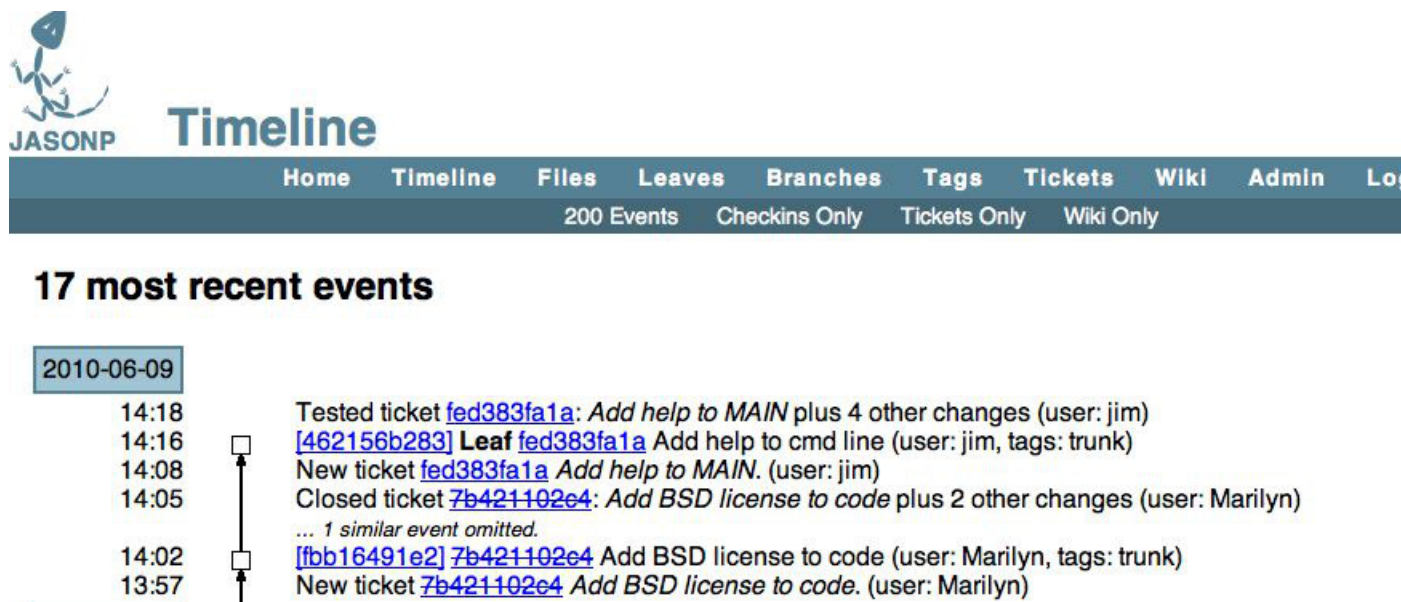


Figure 55: Merged repository

### 4.3.3 Commands used

- **fossil update -n** Does a dry run of an update to show what files will be changed.
  - UPDATE Implies file will be replaced by repository file
  - MERGE Implies file will be mixed text from repository and check out

## 4.4 Branching

### 4.4.1 Introduction

We have discussed this before but branching is the intention splitting of the code in the repository into multiple paths. This will usually be done with production code where we have maintenance branch and a development branch. The maintenance branch is in use and would get bug fixes based on experience. The development branch would get those changes if applicable plus be modified to add features.

The JSON code parser has been tested and works so will be released to general use. Also we wish to modify it to add support for UTF-8 characters so it matches the JSON standard. The current version just works with ASCII 7 bit characters which is not standard. We wish to split the code into a VER\_1.0 branch which is the current code in use and VER\_2.0 branch which will add UTF-8 character support.

### 4.4.2 Branch the repository

Before proceeding we will make sure we have the current trunk code in our check out.

```
[Pandora-2:jschimpf/Public/jsonp] jim% fossil status
repository: /Users/jschimpf/Public/FOSSIL/jsonp.fossil
local-root: /Users/jschimpf/Public/jsonp/
server-code: 90c80f1a2da7360dae230ccec65ff82fe2eb160d
checkout: 462156b283b694af0b99c9b446b64d3f77436fbb 2010-06-09 14:16:42 UTC
parent: fbb16491e2ff9f9ca3a98adffa167de1b6903a44 2010-06-09 14:02:28 UTC
tags: trunk
```

Figure 56: Checking code status

Seeing that matches the latest leaf in the time line we can proceed to branch the code.

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```
[Pandora-2:jschimpf/Public/jsonp] jim% fossil branch new VER_1.0 trunk -bgcolor 0xFFC0FF
sh: gpg: command not found
unable to sign manifest. continue (y/N)? y
New branch: 65e1f48633d691a5ea738cd51ccbf9a581dfb3c7
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
      Bytes      Cards  Artifacts    Deltas
Send:          2391        42         0         1
Received:       1840        40         0         0
Total network traffic: 1524 bytes sent, 1272 bytes received
[Pandora-2:jschimpf/Public/jsonp] jim% fossil branch new VER_2.0 trunk -bgcolor 0xC0F0FF
sh: gpg: command not found
unable to sign manifest. continue (y/N)? y
New branch: a1737916ec2df696a0f3a7e36edf9ba4370e48a7
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
      Bytes      Cards  Artifacts    Deltas
Send:          2437        43         0         1
Received:       1886        41         0         0
Total network traffic: 1550 bytes sent, 1271 bytes received
[Pandora-2:jschimpf/Public/jsonp] jim%
```

Figure 57: Branch commands

What was just done. We used the Fossil branch command to create two branches VER\_1.0 and VER\_2.0 and assigned each of them a color. We can see the timeline is now:

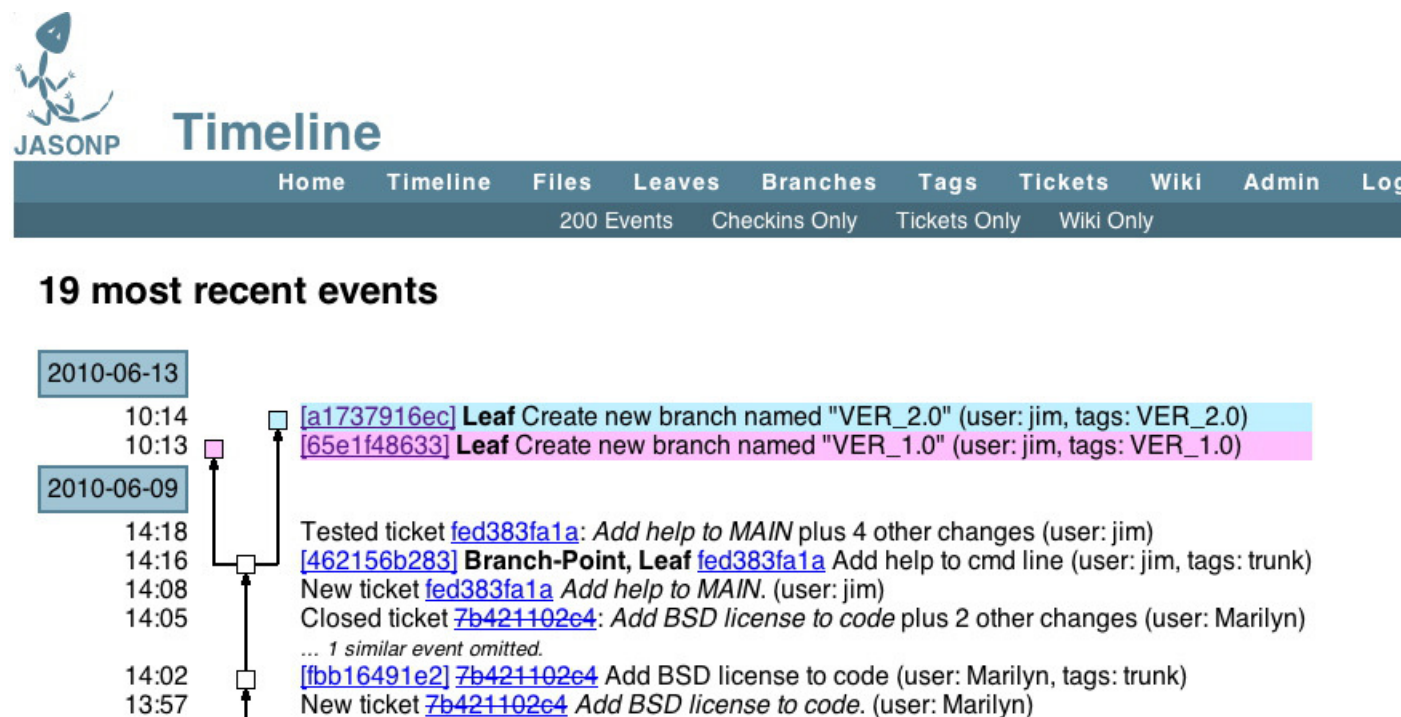


Figure 58: Branch Timeline

### 4.4.3 Color Setup

As you see above the two branches have different colors in the timeline. This was due to the - **bgcolor** option added when we created each branch. (See Figure 57). But we want this color to appear on subsequent checkins of each of these branches. To make that happen we have to set the options using the UI and picking a particular leaf on the timeline.

Figure 59: Setting Timeline color

Under the **Background Color** section I have checked **Propagate color to descendants** so future checkins will have the same color.



#### 4.4.4 Check out the branches

Now the the repository is branched we can check out the two sets of code into different directories. We create jsonp1 and jsonp2 and proceed to open the different branches into them.

```
[Pandora-2:jschimpf/Public/jsonp1] jim% fossil open ../FOSSIL/jsonp.fossil VER_1.0
docs/qdj.lyx
docs/qdj.pdf
json-src/qdj.c
json-src/qdj.h
json-src/qdj_token.c
json-src/qdj_token.h
json-src/qdj_util.c
main.c
makefile
obj/test.txt
test.txt
project-name: JASONP
repository:   /Users/jschimpf/Public/FOSSIL/jsonp.fossil
local-root:  /Users/jschimpf/Public/jsonp1/
project-code: eb6084c8ab115cf2b28a129c7183731002c6143a
server-code:  90c80f1a2da7360dae230ccec65ff82fe2eb160d
checkout:    65e1f48633d691a5ea738cd51ccb9a581dfb3c7 2010-06-13 10:13:55 UTC
parent:      462156b283b694af0b99c9b446b64d3f77436fbb 2010-06-09 14:16:42 UTC
tags:        VER_1.0
```

Figure 60: Check out VER\_1.0

Checking out VER\_2.0 in the same way

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```
[Pandora-2:jschimpf/Public/jsonp2] jim% fossil open ../FOSSIL/jsonp.fossil VER_2.0
docs/qdj.lyx
docs/qdj.pdf
json-src/qdj.c
json-src/qdj.h
json-src/qdj_token.c
json-src/qdj_token.h
json-src/qdj_util.c
main.c
makefile
obj/test.txt
test.txt
project-name: JASONP
repository:   /Users/jschimpf/Public/FOSSIL/jsonp.fossil
local-root:  /Users/jschimpf/Public/jsonp2/
project-code: eb6084c8ab115cf2b28a129c7183731002c6143a
server-code:  90c80f1a2da7360dae230ccec65ff82fe2eb160d
checkout:    a1737916ec2df696a0f3a7e36edf9ba4370e48a7 2010-06-13 10:14:26 UTC
parent:      462156b283b694af0b99c9b446b64d3f77436fbb 2010-06-09 14:16:42 UTC
tags:        VER_2.0
```

Figure 61: VER\_2.0 checkout

Notice on both of these the tags show which branch we are attached to.

#### 4.4.5 Correcting errors (in both)

After doing this work I found that the main.c file had a warning about an unused variable. I wanted to correct this in both branches. At this point all the files in both branches are the same so correcting the file in either branch and copying it to the other is possible. I put in a ticket for the change and edit main.c. I copy it to both checkouts for the both branches and then check both in.

Now the timeline looks like this:

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil help
Usage: fossil help COMMAND.
Available COMMANDs:
add          co          info          remote-url   tag
all          commit        leaves        rename       timeline
annotate    configuration ls           revert       ui
artifact    deconstruct  merge        rm           undo
branch      del          mv           rstats      unset
cgi         descendants  new          scrub        update
changes     diff         open         search       user
checkout    extras       pull         server       version
ci          finfo       push         settings     wiki
clean       gdiff       rebuild      shasum       zip
clone       help        reconstruct  status
close      http        redo         sync
This is fossil version [c56af61e5e] 2010-04-22 15:48:25 UTC
```

Figure 63: Correcting both branches

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```
[Pandora-2:jschimpf/Public/jsonp1] jim% fossil commit -m "[2795e6c74d] Fix unused variable"
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
      Bytes      Cards  Artifacts    Deltas
Send:         130         1         0         0
Received:     2116        46         0         0
Send:         365         6         0         0
Received:     3601        51         5         0
Total network traffic: 805 bytes sent, 3464 bytes received
New_Version: 3b902585d0e8849399286139d27676c5a349de7b
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
      Bytes      Cards  Artifacts    Deltas
Send:         3034         50         0         2
Received:     2208         48         0         0
Total network traffic: 1848 bytes sent, 1444 bytes received
[Pandora-2:jschimpf/Public/jsonp1] jim% cd ..
[Pandora-2:/Users/jschimpf/Public] jim% cd jsonp2
[Pandora-2:jschimpf/Public/jsonp2] jim% cp ../jsonp1/main.c .
[Pandora-2:jschimpf/Public/jsonp2] jim% fossil status
repository:  /Users/jschimpf/Public/FOSSIL/jsonp.fossil
local-root:  /Users/jschimpf/Public/jsonp2/
server-code: 90c80f1a2da7360dae230ccec65ff82fe2eb160d
checkout:    a1737916ec2df696a0f3a7e36edf9ba4370e48a7 2010-06-13 10:14:26 UTC
parent:      462156b283b694af0b99c9b446b64d3f77436fbb 2010-06-09 14:16:42 UTC
tags:        VER_2.0
EDITED      main.c
[Pandora-2:jschimpf/Public/jsonp2] jim% fossil commit -m "[2795e6c74d] Fix unused variable"
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
      Bytes      Cards  Artifacts    Deltas
Send:         130         1         0         0
Received:     2392        52         0         0
Send:         318         5         0         0
Received:     3320        56         4         0
Total network traffic: 781 bytes sent, 3508 bytes received
New_Version: 762a31854d708080678598c8d4ce28465cbee8c5
Autosync: http://jim@pandora.dyn-o-saur.com:8080/cgi-bin/jsonp.cgi
      Bytes      Cards  Artifacts    Deltas
Send:         3253         55         0         2
Received:     2438         53         0         0
Total network traffic: 1972 bytes sent, 1573 bytes received
[Pandora-2:jschimpf/Public/jsonp2] jim%
```

Figure 62: Fixing both branches

#### 4.4.6 Commands used

- **fossil branch** Used to generate a branch of the repository. The command can optionally color the branch in the display.

## 5 Fossil Commands

### 5.1 Introduction

This section will go through the various Fossil command line commands. This will be divided into sections, the first will detail the must know commands. These are the ones you will be using all the time and will probably have memorized in short order. The other commands will be divided into Maintenance, Advanced, and Miscellaneous. These you will probably be checking as reference before use.

The most important command is **help**. You can always type **fossil help** at the command line and it will list out all the commands it has. Then typing **fossil help <command>** will print out the detailed information on that command. You always have that as your reference. This section of the book will try to supplement the built in help with some examples and further explanation of what a command does. All of the commands will be placed in the index for easy searching

**NOTE:** Fossil is a moving target, commands might be added and others removed future versions. Type **fossil help** on your version to get the latest list. The following applies to the fossil I used when I wrote this and your version might be different. This chapter is based on Fossil version 1.36.

### 5.2 Basic Commands

#### 5.2.1 help

This command is used to dump the current command set and version of Fossil. It can also be used in the form **fossil help <command>** to get further information on any command.

```
Usage: fossil help COMMAND
Common COMMANDs: (use "fossil help -al--all" for a complete list)
add          cat          finfo         mv           rm           ui
addremove   changes      fusefs       open        rss          undo
all         clean         gdiff       praise      settings    unpublished
amend       clone        help        publish    sqlite3     unversioned
annotate   commit      import     pull       stash       update
bisect     delete     info       push       status      version
blame      diff       init       rebuild    sync
branch    export    ls         remote-url tag
bundle    extras   merge     revert    timeline
This is fossil version 1.36 [c24373934d] 2016-10-24 14:59:33 UTC
```

Figure 64: Help run

Using it to get further information about a particular command

```
505 ~> help help
help: help [-s] [pattern ...]
      Display helpful information about builtin commands.  If PATTERN is
      specified, gives detailed help on all commands matching PATTERN,
      otherwise a list of the builtins is printed.  The -s option
      restricts the output for each builtin command matching PATTERN to
      a short usage synopsis.
506 ~>
```

Figure 65: Help detail

### 5.2.2 add

The add command is used to add files into a repository. It is recursive and will pull in all files in subdirectories of the current. Fossil will not overwrite any of the files already present in the repository so it is safe to add all the files at any time. Only new files will be added.

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```
504 ~> fossil help add
Usage: fossil add ?OPTIONS? FILE1 ?FILE2 ...?
```

Make arrangements to add one or more files or directories to the current checkout at the next commit.

When adding files or directories recursively, filenames that begin with "." are excluded by default. To include such files, add the "--dotfiles" option to the command-line.

The --ignore and --clean options are comma-separated lists of glob patterns for files to be excluded. Example: '\*.o,\*.obj,\*.exe' If the --ignore option does not appear on the command line then the "ignore-glob" setting is used. If the --clean option does not appear on the command line then the "clean-glob" setting is used.

If files are attempted to be added explicitly on the command line which match "ignore-glob", a confirmation is asked first. This can be prevented using the -f|--force option.

The --case-sensitive option determines whether or not filenames should be treated case sensitive or not. If the option is not given, the default depends on the global setting, or the operating system default, if not set.

Options:

--case-sensitive <BOOL>	Override the case-sensitive setting.
--dotfiles	include files beginning with a dot (".")
-f --force	Add files without prompting
--ignore <CSG>	Ignore files matching patterns from the comma separated list of glob patterns.
--clean <CSG>	Also ignore files matching patterns from the comma separated list of glob patterns.

See also: addremove, rm

Figure 66: add detail

Typing:

```
fossil add .
```

will add all files in the current directory and subdirectories.

Note none of these files are put in the repository until a commit is done.

### 5.2.3 addremove

The addremove command is used when a lot of changes have been made to the checked out directory and it looks like Swiss cheese with a lot of adds and missing files. It allows you to

clean up the mess with one simple command. **Important** Before using it make sure you remove any extra files like obj files or intermediate files from building that you don't want in the repository.

#### 5.2.4 rm or delete or forget

The `rm` command is used to remove files from the repository. The file is not deleted from the file system but it will be dropped from the repository on the next commit. This file will still be available in earlier versions of the repository but not in later ones.

```
502 ~> fossil help rm
Usage: fossil rmldelete|forget FILE1 ?FILE2 ...?
```

Remove one or more files or directories from the repository.

The 'rm' and 'delete' commands do NOT normally remove the files from disk. They just mark the files as no longer being part of the project. In other words, future changes to the named files will not be versioned. However, the default behavior of this command may be overridden via the command line options listed below and/or the 'mv-rm-files' setting.

The 'forget' command never removes files from disk, even when the command line options and/or the 'mv-rm-files' setting would otherwise require it to do so.

**WARNING:** If the "--hard" option is specified -OR- the "mv-rm-files" setting is non-zero, files WILL BE removed from disk as well. This does NOT apply to the 'forget' command.

Options:

<code>--soft</code>	Skip removing files from the checkout. This supersedes the <code>--hard</code> option.
<code>--hard</code>	Remove files from the checkout.
<code>--case-sensitive &lt;BOOL&gt;</code>	Override the case-sensitive setting.
<code>-nl--dry-run</code>	If given, display instead of run actions.

See also: `addremove`, `add`

Figure 68: rm detail

You can delete groups of files by using wild-cards in their names. Thus if I had a group of files like `com_tr.c`, `com_rx.c` and `com_mgmt.c` I could remove them all with:

```
fossil rm com_*.c
```

By running a "fossil status" you can see what files will be deleted on the next commit.

```
501 ~> fossil help addremove
Usage: fossil addremove ?OPTIONS?
```

Do all necessary "add" and "rm" commands to synchronize the repository with the content of the working checkout:

- \* All files in the checkout but not in the repository (that is, all files displayed using the "extras" command) are added as if by the "add" command.
- \* All files in the repository but missing from the checkout (that is, all files that show as MISSING with the "status" command) are removed as if by the "rm" command.

The command does not "commit". You must run the "commit" separately as a separate step.

Files and directories whose names begin with "." are ignored unless the --dotfiles option is used.

The --ignore option overrides the "ignore-glob" setting, as do the --case-sensitive option with the "case-sensitive" setting and the --clean option with the "clean-glob" setting. See the documentation on the "settings" command for further information.

The -nl--dry-run option shows what would happen without actually doing anything.

This command can be used to track third party software.

Options:

- case-sensitive <BOOL> Override the case-sensitive setting.
- dotfiles Include files beginning with a dot (".")
- ignore <CSG> Ignore files matching patterns from the comma separated list of glob patterns.
- clean <CSG> Also ignore files matching patterns from the comma separated list of glob patterns.
- nl--dry-run If given, display instead of run actions.

See also: add, rm

Figure 67: addremove detail



#### 5.2.5 rename or mv

This command is used to rename a file in the repository. This does not rename files on disk so is usually used after you have renamed files on the disk then want to change this in the repository.

```
513 ~> fossil help rename
Usage: fossil mvlrename OLDNAME NEWNAME
       or: fossil mvlrename OLDNAME... DIR
```

Move or rename one or more files or directories within the repository tree. You can either rename a file or directory or move it to another subdirectory.

The 'mv' command does NOT normally rename or move the files on disk. This command merely records the fact that file names have changed so that appropriate notations can be made at the next commit/check-in. However, the default behavior of this command may be overridden via command line options listed below and/or the 'mv-rm-files' setting.

The 'rename' command never renames or moves files on disk, even when the command line options and/or the 'mv-rm-files' setting would otherwise require it to do so.

WARNING: If the "--hard" option is specified -OR- the "mv-rm-files" setting is non-zero, files WILL BE renamed or moved on disk as well. This does NOT apply to the 'rename' command.

Options:

--soft	Skip moving files within the checkout. This supersedes the --hard option.
--hard	Move files within the checkout.
--case-sensitive <BOOL>	Override the case-sensitive setting.
-nl--dry-run	If given, display instead of run actions.

See also: changes, status

Figure 69: rename detail

Just like add or rm you can use wild cards in the names and rename groups of files. Like them “fossil status” will show you the current state.

#### 5.2.6 status

The status command is used to show you the current state of your files relative to the repository. It will show you files added, deleted, and changed. This is only the condition of files that are already in the repository or under control of fossil. It also shows from where in the timeline you are checked out and where your repository is kept.

```
515 ~> fossil help status
Usage: fossil status ?OPTIONS?
```

Report on the status of the current checkout.

Pathnames are displayed according to the "relative-paths" setting, unless overridden by the --abs-paths or --rel-paths options.

Options:

--abs-paths	Display absolute pathnames.
--rel-paths	Display pathnames relative to the current working directory.
--sha1sum	Verify file status using SHA1 hashing rather than relying on file mtimes.

See also: changes, extras, ls

Figure 70: status run

The listing above shows where my cloned copy of the repository is kept, where I am working, and the tags show me that I am checked out of the trunk. Finally it shows the status of the files: I am working on two of them.

#### 5.2.7 changes

This lists the changed files like status but does not show the other information that status does.

#### 5.2.8 extra

The extra command is used to find files you have added to your working directory but are not yet under Fossil control. This is important because if you move your working directory or others attempt to use the repository they won't have these files.

```
516 ~> fossil help changes
Usage: fossil changes ?OPTIONS?
```

Report on the edit status of all files in the current checkout.

Pathnames are displayed according to the "relative-paths" setting, unless overridden by the --abs-paths or --rel-paths options.

```
Options:
--abs-paths      Display absolute pathnames.
--rel-paths      Display pathnames relative to the current working
                  directory.
--sha1sum        Verify file status using SHA1 hashing rather
                  than relying on file mtimes.
--header         Identify the repository if there are changes
-vl--verbose     Say "(none)" if there are no changes
```

See also: extras, ls, status

Figure 71: changes details

```
517 ~> fossil help extra
Usage: fossil extras ?OPTIONS? ?PATH1 ...?
```

Print a list of all files in the source tree that are not part of the current checkout. See also the "clean" command. If paths are specified, only files in the given directories will be listed.

Files and subdirectories whose names begin with "." are normally ignored but can be included by adding the --dotfiles option.

Files whose names match any of the glob patterns in the "ignore-glob" setting are ignored. This setting can be overridden by the --ignore option, whose CSG argument is a comma-separated list of glob patterns.

Pathnames are displayed according to the "relative-paths" setting, unless overridden by the --abs-paths or --rel-paths options.

```
Options:
--abs-paths      Display absolute pathnames.
--case-sensitive <BOOL> override case-sensitive setting
--dotfiles       include files beginning with a dot (".")
--header         Identify the repository if there are extras
--ignore <CSG>  ignore files matching patterns from the argument
--rel-paths      Display pathnames relative to the current working
                  directory.
```

See also: changes, clean, status

Figure 72: extra details

The `--dotfiles` option shows you any files starting with “.” that are not under Fossil control. This would be important if you need those files in your repository. The last option `--ignore` allows you to ignore certain files you know don’t belong in the repository. In my case there is a file called `fossilbook.lyx~` that is a LyX backup file that I do not want, as it is temporary. So I can say

```
fossil extra --ignore *.lyx~
```

and only get:

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil extra --ignore *.lyx~  
Images/Commands/help1.epsf
```

instead of:

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil extra  
Images/Commands/help1.epsf  
fossilbook.lyx~
```

### 5.2.9 revert

The `revert` command is used to take a file back to the value in the repository. This is useful when you make a error in editing or other mistake.

```
518 ~> fossil help revert  
Usage: fossil revert [-r REVISION] FILE ...?
```

Revert to the current repository version of FILE, or to the version associated with baseline REVISION if the `-r` flag appears.

If FILE was part of a rename operation, both the original file and the renamed file are reverted.

Revert all files if no file name is provided.

If a file is reverted accidentally, it can be restored using the “`fossil undo`” command.

Options:

```
-r REVISION    revert given FILE(s) back to given REVISION
```

See also: `redo`, `undo`, `update`

Figure 73: revert details

With no parameters it will revert the file to the current revision, see Figure 70 on page 59. The `-r` option allows you to pick any revision from the time line.

#### 5.2.10 update

The update option will update a file or files to match the repository. With multiple users it should be done before you start working on any files. This ensures you have the latest version of all the files.

```
519 ~> fossil help update
Usage: fossil update ?OPTIONS? ?VERSION? ?FILES...?
```

Change the version of the current checkout to VERSION. Any uncommitted changes are retained and applied to the new checkout.

The VERSION argument can be a specific version or tag or branch name. If the VERSION argument is omitted, then the leaf of the subtree that begins at the current version is used, if there is only a single leaf. VERSION can also be "current" to select the leaf of the current version or "latest" to select the most recent check-in.

If one or more FILES are listed after the VERSION then only the named files are candidates to be updated, and any updates to them will be treated as edits to the current version. Using a directory name for one of the FILES arguments is the same as using every subdirectory and file beneath that directory.

If FILES is omitted, all files in the current checkout are subject to being updated and the version of the current checkout is changed to VERSION. Any uncommitted changes are retained and applied to the new checkout.

The -n or --dry-run option causes this command to do a "dry run". It prints out what would have happened but does not actually make any changes to the current checkout or the repository.

The -v or --verbose option prints status information about unchanged files in addition to those file that actually do change.

Options:

```
--case-sensitive <BOOL> override case-sensitive setting
--debug           print debug information on stdout
--latest         acceptable in place of VERSION, update to latest version
--force-missing  force update if missing content after sync
-nl--dry-run     If given, display instead of run actions
-vl--verbose     print status information about all files
-Wl--width <num> Width of lines (default is to auto-detect). Must be >20
                 or 0 (= no limit, resulting in a single line per entry).
```

See also: revert

Figure 74: update details

Update has a number of options, first you can tie the update to a particular version, if not picked

then it just uses the latest. Second it can work on a single files or many files at once. That is you could say

```
fossil update *.c
```

and it would update all C files.

Since this is a rather large set of changes it has a special “dry run” mode. If you add `-n` on the command it will just print out what will be done but not do it. This is very useful to do this trial if you are unsure what might happen. The `-v` command (which can be used with `-n` or alone) prints out the action for each file even if it does nothing.

#### 5.2.11 checkout or co

This command is similar to update.

```
520 ~> fossil help checkout
Usage: fossil checkout ?VERSION | --latest? ?OPTIONS?
       or: fossil co ?VERSION | --latest? ?OPTIONS?
```

Check out a version specified on the command-line. This command will abort if there are edited files in the current checkout unless the `--force` option appears on the command-line. The `--keep` option leaves files on disk unchanged, except the manifest and manifest.uuid files.

The `--latest` flag can be used in place of `VERSION` to checkout the latest version in the repository.

Options:

<code>--force</code>	Ignore edited files in the current checkout
<code>--keep</code>	Only update the manifest and manifest.uuid files
<code>--force-missing</code>	Force checkout even if content is missing

See also: update

Figure 75: checkout or co details

#### 5.2.12 undo

This is used to undo the last update, merge, or revert operation.

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---

```
521 ~> fossil help undo
Usage: fossil undo ?OPTIONS? ?FILENAME...?
      or: fossil redo ?OPTIONS? ?FILENAME...?
```

Undo the changes to the working checkout caused by the most recent of the following operations:

- |                      |                        |
|----------------------|------------------------|
| (1) fossil update    | (5) fossil stash apply |
| (2) fossil merge     | (6) fossil stash drop  |
| (3) fossil revert    | (7) fossil stash goto  |
| (4) fossil stash pop |                        |

The "fossil clean" operation can also be undone; however, this is currently limited to files that are less than 10MiB in size.

If FILENAME is specified then restore the content of the named file(s) but otherwise leave the update or merge or revert in effect. The redo command undoes the effect of the most recent undo.

If the `-nl--dry-run` option is present, no changes are made and instead the undo or redo command explains what actions the undo or redo would have done had the `-nl--dry-run` been omitted.

A single level of undo/redo is supported. The undo/redo stack is cleared by the commit and checkout commands.

Options:

`-nl--dry-run` do not make changes but show what would be done

See also: commit, status

Figure 76: undo details

It acts on a single file or files if specified, otherwise if no file given, it undoes all of the last changes.

### 5.2.13 diff

The diff command is used to produce a text listing of the difference of a file in the working directory and that same file in the repository. If you don't specify a file it will show the differences between all the changed files in the working directory vs the repository. If you use the `--from` and `--to` options you can specify which versions to check and to compare between two different versions in the repository. Not using the `--to` means compare with the working directory.

If you have configured an external diff program it will be used unless you use the `-i` option which uses the diff built into Fossil.

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### A Users Guide

---

```
522 ~> fossil help diff
Usage: fossil diff|gdiff ?OPTIONS? ?FILE1? ?FILE2 ...?
```

Show the difference between the current version of each of the FILES specified (as they exist on disk) and that same file as it was checked out. Or if the FILE arguments are omitted, show the unsaved changes currently in the working check-out.

If the "--from VERSION" or "-r VERSION" option is used it specifies the source check-in for the diff operation. If not specified, the source check-in is the base check-in for the current check-out.

If the "--to VERSION" option appears, it specifies the check-in from which the second version of the file or files is taken. If there is no "--to" option then the (possibly edited) files in the current check-out are used.

The "--checkin VERSION" option shows the changes made by check-in VERSION relative to its primary parent.

The "-i" command-line option forces the use of the internal diff logic rather than any external diff program that might be configured using the "setting" command. If no external diff program is configured, then the "-i" option is a no-op. The "-i" option converts "gdiff" into "diff".

The "-N" or "--new-file" option causes the complete text of added or deleted files to be displayed.

The "--diff-binary" option enables or disables the inclusion of binary files when using an external diff program.

The "--binary" option causes files matching the glob PATTERN to be treated as binary when considering if they should be used with external diff program. This option overrides the "binary-glob" setting.

#### Options:

--binary PATTERN	Treat files that match the glob PATTERN as binary
--branch BRANCH	Show diff of all changes on BRANCH
--brief	Show filenames only
--checkin VERSION	Show diff of all changes in VERSION
--contextl-c N	Use N lines of context
--diff-binary BOOL	Include binary files when using external commands
--exec-abs-paths	Force absolute path names with external commands.
--exec-rel-paths	Force relative path names with external commands.
--froml-r VERSION	Select VERSION as source for the diff
--internall-i	Use internal diff logic
--side-by-side-l-y	Side-by-side diff
--strip-trailing-cr	Strip trailing CR
--tk	Launch a Tcl/Tk GUI for display
--to VERSION	Select VERSION as target for the diff
--undo	Diff against the "undo" buffer
--unified	Unified diff
-vl--verbose	Output complete text of added or deleted files
-wl--ignore-all-space	Ignore white space when comparing lines
-Wl--width <num>	Width of lines in side-by-side diff
-Zl--ignore-trailing-space	Ignore changes to end-of-line whitespace



#### 5.2.14 `gdiff`

This is the same as the `diff` command but uses (if configured) a graphical diff program you have on your system. See the `settings` command for details on how to set the graphical diff program.

#### 5.2.15 `ui`

The `ui` command is used to start Fossil in a local webserver. The `-port` option is used to specify the port it uses, by default it uses 8080. It should automatically start the system's web browser and it will come up with the repository web page. If run within a working directory it will bring up the web page for that repository. If run outside the working directory you can specify the repository on the command line.

## Fossil Version Control

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---

```
523 ~> fossil help gdiff
Usage: fossil diff|gdiff ?OPTIONS? ?FILE1? ?FILE2 ...?
```

Show the difference between the current version of each of the FILES specified (as they exist on disk) and that same file as it was checked out. Or if the FILE arguments are omitted, show the unsaved changes currently in the working check-out.

If the "--from VERSION" or "-r VERSION" option is used it specifies the source check-in for the diff operation. If not specified, the source check-in is the base check-in for the current check-out.

If the "--to VERSION" option appears, it specifies the check-in from which the second version of the file or files is taken. If there is no "--to" option then the (possibly edited) files in the current check-out are used.

The "--checkin VERSION" option shows the changes made by check-in VERSION relative to its primary parent.

The "-i" command-line option forces the use of the internal diff logic rather than any external diff program that might be configured using the "setting" command. If no external diff program is configured, then the "-i" option is a no-op. The "-i" option converts "gdiff" into "diff".

The "-N" or "--new-file" option causes the complete text of added or deleted files to be displayed.

The "--diff-binary" option enables or disables the inclusion of binary files when using an external diff program.

The "--binary" option causes files matching the glob PATTERN to be treated as binary when considering if they should be used with external diff program. This option overrides the "binary-glob" setting.

#### Options:

--binary PATTERN	Treat files that match the glob PATTERN as binary
--branch BRANCH	Show diff of all changes on BRANCH
--brief	Show filenames only
--checkin VERSION	Show diff of all changes in VERSION
--context -c N	Use N lines of context
--diff-binary BOOL	Include binary files when using external commands
--exec-abs-paths	Force absolute path names with external commands.
--exec-rel-paths	Force relative path names with external commands.
--from -r VERSION	Select VERSION as source for the diff
--internal -i	Use internal diff logic
--side-by-side -y	Side-by-side diff
--strip-trailing-cr	Strip trailing CR
--tk	Launch a Tcl/Tk GUI for display
--to VERSION	Select VERSION as target for the diff
--undo	Diff against the "undo" buffer
--unified	Unified diff
-v --verbose	Output complete text of added or deleted files
-w --ignore-all-space	Ignore white space when comparing lines
-W --width <num>	Width of lines in side-by-side diff
-Z --ignore-trailing-space	Ignore changes to end-of-line whitespace

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### A Users Guide

---

```
524 ~> fossil help ui
Usage: fossil server ?OPTIONS? ?REPOSITORY?
       or: fossil ui ?OPTIONS? ?REPOSITORY?
```

Open a socket and begin listening and responding to HTTP requests on TCP port 8080, or on any other TCP port defined by the `-P` or `--port` option. The optional argument is the name of the repository. The repository argument may be omitted if the working directory is within an open checkout.

The "ui" command automatically starts a web browser after initializing the web server. The "ui" command also binds to 127.0.0.1 and so will only process HTTP traffic from the local machine.

The REPOSITORY can be a directory (aka folder) that contains one or more repositories with names ending in ".fossil". In this case, a prefix of the URL pathname is used to search the directory for an appropriate repository. To thwart mischief, the pathname in the URL must contain only alphanumeric, "\_", "/", "-", and ".", and no "-" may occur after "/", and every "." must be surrounded on both sides by alphanumeric. Any pathname that does not satisfy these constraints results in a 404 error. Files in REPOSITORY that match the comma-separated list of glob patterns given by `--files` and that have known suffixes such as ".txt" or ".html" or ".jpeg" and do not match the pattern "\*.fossil\*" will be served as static content. With the "ui" command, the REPOSITORY can only be a directory if the `--notfound` option is also present.

By default, the "ui" command provides full administrative access without having to log in. This can be disabled by turning off the "localauth" setting. Automatic login for the "server" command is available if the `--localauth` option is present and the "localauth" setting is off and the connection is from localhost. The "ui" command also enables `--repolist` by default.

#### Options:

<code>--baseurl URL</code>	Use URL as the base (useful for reverse proxies)
<code>--create</code>	Create a new REPOSITORY if it does not already exist
<code>--page PAGE</code>	Start "ui" on PAGE. ex: <code>--page "timeline?y=ci"</code>
<code>--files GLOBLIST</code>	Comma-separated list of glob patterns for static files
<code>--localauth</code>	enable automatic login for requests from localhost
<code>--localhost</code>	listen on 127.0.0.1 only (always true for "ui")
<code>--https</code>	signal a request coming in via https
<code>--nojail</code>	Drop root privileges but do not enter the chroot jail
<code>--nossl</code>	signal that no SSL connections are available
<code>--notfound URL</code>	Redirect
<code>-P --port TCPPORT</code>	listen to request on port TCPPORT
<code>--th-trace</code>	trace TH1 execution (for debugging purposes)
<code>--repolist</code>	If REPOSITORY is dir, URL "/" lists repos.
<code>--scgi</code>	Accept SCGI rather than HTTP
<code>--skin LABEL</code>	Use override skin LABEL

See also: `cgi`, `http`, `winsrv`

---

Figure 79: ui details

#### **5.2.16 server**

This is a more powerful version of the ui command. This allows you to have multiple repositories supported by a single running Fossil webserver. This way you start the server and instead of a particular repository you specify a directory where a number of repositories reside (all having the extension .fossil) then you can open and use any of them.

## Fossil Version Control

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---

```
525 ~> fossil help server
Usage: fossil server ?OPTIONS? ?REPOSITORY?
       or: fossil ui ?OPTIONS? ?REPOSITORY?
```

Open a socket and begin listening and responding to HTTP requests on TCP port 8080, or on any other TCP port defined by the `-P` or `--port` option. The optional argument is the name of the repository. The repository argument may be omitted if the working directory is within an open checkout.

The "ui" command automatically starts a web browser after initializing the web server. The "ui" command also binds to 127.0.0.1 and so will only process HTTP traffic from the local machine.

The REPOSITORY can be a directory (aka folder) that contains one or more repositories with names ending in ".fossil". In this case, a prefix of the URL pathname is used to search the directory for an appropriate repository. To thwart mischief, the pathname in the URL must contain only alphanumeric, "\_", "/", "-", and ".", and no "-" may occur after "/", and every "." must be surrounded on both sides by alphanumeric. Any pathname that does not satisfy these constraints results in a 404 error. Files in REPOSITORY that match the comma-separated list of glob patterns given by `--files` and that have known suffixes such as ".txt" or ".html" or ".jpeg" and do not match the pattern "\*.fossil\*" will be served as static content. With the "ui" command, the REPOSITORY can only be a directory if the `--notfound` option is also present.

By default, the "ui" command provides full administrative access without having to log in. This can be disabled by turning off the "localauth" setting. Automatic login for the "server" command is available if the `--localauth` option is present and the "localauth" setting is off and the connection is from localhost. The "ui" command also enables `--repolist` by default.

#### Options:

<code>--baseurl URL</code>	Use URL as the base (useful for reverse proxies)
<code>--create</code>	Create a new REPOSITORY if it does not already exist
<code>--page PAGE</code>	Start "ui" on PAGE. ex: <code>--page "timeline?y=ci"</code>
<code>--files GLOBLIST</code>	Comma-separated list of glob patterns for static files
<code>--localauth</code>	enable automatic login for requests from localhost
<code>--localhost</code>	listen on 127.0.0.1 only (always true for "ui")
<code>--https</code>	signal a request coming in via https
<code>--nojail</code>	Drop root privileges but do not enter the chroot jail
<code>--nossl</code>	signal that no SSL connections are available
<code>--notfound URL</code>	Redirect
<code>-P --port TCPPOINT</code>	listen to request on port TCPPOINT
<code>--th-trace</code>	trace TH1 execution (for debugging purposes)
<code>--repolist</code>	If REPOSITORY is dir, URL "/" lists repos.
<code>--scgi</code>	Accept SCGI rather than HTTP
<code>--skin LABEL</code>	Use override skin LABEL

See also: `cgi`, `http`, `winsrv`

**5.2.17 commit or ci**

This is the command used to put the current changes in the working directory into the repository, giving this a new version and updating the timeline.

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---

526 ~> fossil help commit  
Usage: fossil commit ?OPTIONS? ?FILE...?

Create a new version containing all of the changes in the current checkout. You will be prompted to enter a check-in comment unless the comment has been specified on the command-line using "-m" or a file containing the comment using -M. The editor defined in the "editor" fossil option (see fossil help set) will be used, or from the "VISUAL" or "EDITOR" environment variables (in that order) if no editor is set.

All files that have changed will be committed unless some subset of files is specified on the command line.

The --branch option followed by a branch name causes the new check-in to be placed in a newly-created branch with the name passed to the --branch option.

Use the --branchcolor option followed by a color name (ex: '#ffc0c0') to specify the background color of entries in the new branch when shown in the web timeline interface. The use of the --branchcolor option is not recommended. Instead, let Fossil choose the branch color automatically.

The --bgcolor option works like --branchcolor but only sets the background color for a single check-in. Subsequent check-ins revert to the default color.

A check-in is not permitted to fork unless the --allow-fork option appears. An empty check-in (i.e. with nothing changed) is not allowed unless the --allow-empty option appears. A check-in may not be older than its ancestor unless the --allow-older option appears. If any of files in the check-in appear to contain unresolved merge conflicts, the check-in will not be allowed unless the --allow-conflict option is present. In addition, the entire check-in process may be aborted if a file contains content that appears to be binary, Unicode text, or text with CR/NL line endings unless the interactive user chooses to proceed. If there is no interactive user or these warnings should be skipped for some other reason, the --no-warnings option may be used. A check-in is not allowed against a closed leaf.

If a commit message is blank, you will be prompted: ("continue (y/N)?") to confirm you really want to commit with a blank commit message. The default value is "N", do not commit.

The --private option creates a private check-in that is never synced. Children of private check-ins are automatically private.

The --tag option applies the symbolic tag name to the check-in.

The --shasum option detects edited files by computing each file's SHA1 hash rather than just checking for changes to its size or mtime.

Options:

--allow-conflict	allow unresolved merge conflicts
--allow-empty	allow a commit with no changes
--allow-fork	allow the commit to fork
--allow-older	allow a commit older than its ancestor
--baseline	use a baseline manifest in the commit process
--bgcolor COLOR	apply COLOR to this one check-in only
--branch NEW-BRANCH-NAME	check in to this new branch

It's a very good idea to always put a comment (-comment or -m) text on any commit. This way you get documentation in the timeline.

### 5.3 Maintenance commands

These commands you will probably use less often since the actions they perform are not needed in normal operation. You will have to use them and referring here or to **fossil help** will probably be required before use. Some of them like new or clone are only needed when you start a repository. Others like rebuild or reconstruct are only needed to fix or update a repository.

#### 5.3.1 new

This command is used to create a new repository.



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---

```
528 ~> fossil help new
Usage: fossil new ?OPTIONS? FILENAME
       or: fossil init ?OPTIONS? FILENAME
```

Create a repository for a new project in the file named FILENAME. This command is distinct from "clone". The "clone" command makes a copy of an existing project. This command starts a new project.

By default, your current login name is used to create the default admin user. This can be overridden using the `-A|--admin-user` parameter.

By default, all settings will be initialized to their default values. This can be overridden using the `--template` parameter to specify a repository file from which to copy the initial settings. When a template repository is used, almost all of the settings accessible from the setup page, either directly or indirectly, will be copied. Normal users and their associated permissions will not be copied; however, the system default users "anonymous", "nobody", "reader", "developer", and their associated permissions will be copied.

Options:

```
--template      FILE      copy settings from repository file
--admin-user|-A USERNAME select given USERNAME as admin user
--date-override DATETIME use DATETIME as time of the initial check-in
```

DATETIME may be "now" or "YYYY-MM-DDTHH:MM:SS.SSS". If in year-month-day form, it may be truncated, the "T" may be replaced by a space, and it may also name a timezone offset from UTC as "-HH:MM" (westward) or "+HH:MM" (eastward). Either no timezone suffix or "Z" means UTC.

See also: clone

Figure 82: new details

The file name specifies the new repository name. The options provided allow you to specify the admin user name if you want it to be different than your current login and the starting date if you want it to be different than now.

### 5.3.2 clone

The clone command is used to create your own local version of the master repository. If you are supporting multiple users via a network accessible version of the original repository (see Section 3.2.1 on page 28), then this command will copy that repository to your machine. Also it will make a link between your copy and the master, so that changes made in your copy will be propagated to the master.

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```
529 ~> fossil help clone
Usage: fossil clone ?OPTIONS? URI FILENAME
```

Make a clone of a repository specified by URI in the local file named FILENAME.

URI may be one of the following form: ([...] mean optional)

HTTP/HTTPS protocol:

```
http[s]://[userid[:password]@]host[:port][:/path]
```

SSH protocol:

```
ssh://[userid@]host[:port]/path/to/repo.fossil\
[?fossil=path/to/fossil.exe]
```

Filesystem:

```
[file://]path/to/repo.fossil
```

Note 1: For ssh and filesystem, path must have an extra leading '/' to use an absolute path.

Note 2: Use %HH escapes for special characters in the userid and password. For example "%40" in place of "@", "%2f" in place of "/", and "%3a" in place of ":".

By default, your current login name is used to create the default admin user. This can be overridden using the `-A|--admin-user` parameter.

Options:

<code>--admin-user -A USERNAME</code>	Make USERNAME the administrator
<code>--once</code>	Don't remember the URI.
<code>--private</code>	Also clone private branches
<code>--ssl-identity FILENAME</code>	Use the SSL identity if requested by the server
<code>--ssh-command -c SSH</code>	Use SSH as the "ssh" command
<code>--httpauth -B USER:PASS</code>	Add HTTP Basic Authorization to requests
<code>-ul --unversioned</code>	Also sync unversioned content
<code>-vl --verbose</code>	Show more statistics in output

See also: `init`

Figure 83: clone details

Just like create you can specify the admin user for this clone with an option. The URL for the master repository is of the form:

```
http://<user>:<password>@domain
```

Where **user** and **password** are for a valid user of the selected repository. It is best to check the path with a browser before doing the clone. Make sure you can reach it, for example the repository for this book is:

`http://pandora.dyn-o-saur.com:8080/cgi-bin/Book.cgi`

Putting that into a browser should get you the home page for this book. (See Figure 29 on page 30). After you have verified that, then running the clone command should work.

Don't forget (as I always do) to put in the file name for the local repository, (see FILENAME above)

### 5.3.3 open

The open command is used to copy the files in a repository to a working directory. Doing this allows you to build or modify the product. The command also links this working directory to the repository so commits will go into the repository.

```
530 ~> fossil help open
Usage: fossil open FILENAME ?VERSION? ?OPTIONS?
```

Open a connection to the local repository in FILENAME. A checkout for the repository is created with its root at the working directory. If VERSION is specified then that version is checked out. Otherwise the latest version is checked out. No files other than "manifest" and "manifest.uuid" are modified if the --keep option is present.

Options:

--empty	Initialize checkout as being empty, but still connected with the local repository. If you commit this checkout, it will become a new "initial" commit in the repository.
--keep	Only modify the manifest and manifest.uuid files
--nested	Allow opening a repository inside an opened checkout
--force-missing	Force opening a repository with missing content

See also: close

Figure 84: open details

If you have multiple users or have a branched repository then it is probably wise to specify the particular version you want. When you run this it will create all the files and directories in the repository in your work area. In addition the files `_FOSSIL_`, `manifest` and `manifest.uuid` will be created by Fossil.

### 5.3.4 close

This is the opposite of open, in that it breaks the connection between this working directory and the Fossil repository.

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---

```
530 ~> fossil help open
Usage: fossil open FILENAME ?VERSION? ?OPTIONS?
```

Open a connection to the local repository in FILENAME. A checkout for the repository is created with its root at the working directory. If VERSION is specified then that version is checked out. Otherwise the latest version is checked out. No files other than "manifest" and "manifest.uuid" are modified if the --keep option is present.

Options:

--empty	Initialize checkout as being empty, but still connected with the local repository. If you commit this checkout, it will become a new "initial" commit in the repository.
--keep	Only modify the manifest and manifest.uuid files
--nested	Allow opening a repository inside an opened checkout
--force-missing	Force opening a repository with missing content

See also: close

```
531 ~> fossil help close
Usage: fossil close ?OPTIONS?
```

The opposite of "open". Close the current database connection. Require a -f or --force flag if there are unsaved changes in the current check-out or if there is non-empty stash.

Options:

--forcel-f	necessary to close a check out with uncommitted changes
------------	---

See also: open

Figure 85: close details

This is useful if you need to abandon the current working directory. Fossil will not let you do this if there are changes between the current directory and the repository. With the force flag you can explicitly cut the connection even if there are changes.

#### 5.3.5 version

This command is used to show the current version of fossil.

```
532 ~> fossil help version
Usage: fossil version ?-verbose|-v?
```

```
Print the source code version number for the fossil executable.
If the verbose option is specified, additional details will
be output about what optional features this binary was compiled
with
```

Figure 86: version details

The above figure shows the help and example of running the command. When you have problems with fossil it is very important to have this version information. You can then inquire of the Fossil news group about this problem and with the version information they can easily tell you if the problem is fixed already or is new.

#### 5.3.6 rebuild

If you update your copy of Fossil you will want to run this command against all the repositories you have. This will automatically update them to the new version of Fossil.

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### A Users Guide

---

```
533 ~> fossil help rebuild
Usage: fossil rebuild ?REPOSITORY? ?OPTIONS?
```

Reconstruct the named repository database from the core records. Run this command after updating the fossil executable in a way that changes the database schema.

Options:

--analyze	Run ANALYZE on the database after rebuilding
--cluster	Compute clusters for unclustered artifacts
--compress	Strive to make the database as small as possible
--compress-only	Skip the rebuilding step. Do --compress only
--deanalyze	Remove ANALYZE tables from the database
--force	Force the rebuild to complete even if errors are seen
--ifneeded	Only do the rebuild if it would change the schema version
--index	Always add in the full-text search index
--noverify	Skip the verification of changes to the BLOB table
--noindex	Always omit the full-text search index
--pagesize N	Set the database pagesize to N. (512..65536 and power of 2)
--quiet	Only show output if there are errors
--randomize	Scan artifacts in a random order
--stats	Show artifact statistics after rebuilding
--vacuum	Run VACUUM on the database after rebuilding
--wal	Set Write-Ahead-Log journaling mode on the database

See also: deconstruct, reconstruct

Figure 87: rebuild details

### 5.3.7 all

This command is actually a modifier and when used before certain commands will run them on all the repositories.

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---

```
534 ~> fossil help all
Usage: fossil all SUBCOMMAND ...
```

The ~/.fossil file records the location of all repositories for a user. This command performs certain operations on all repositories that can be useful before or after a period of disconnected operation.

On Win32 systems, the file is named "\_fossil" and is located in %LOCALAPPDATA%, %APPDATA% or %HOMEPATH%.

Available operations are:

cache	Manages the cache used for potentially expensive web pages. Any additional arguments are passed on verbatim to the cache command.
changes	Shows all local checkouts that have uncommitted changes. This operation has no additional options.
clean	Delete all "extra" files in all local checkouts. Extreme caution should be exercised with this command because its effects cannot be undone. Use of the --dry-run option to carefully review the local checkouts to be operated upon and the --whatif option to carefully review the files to be deleted beforehand is highly recommended. The command line options supported by the clean command itself, if any are present, are passed along verbatim.
config	Only the "config pull AREA" command works.
dbstat	Run the "dbstat" command on all repositories.
extras	Shows "extra" files from all local checkouts. The command line options supported by the extra command itself, if any are present, are passed along verbatim.
fts-config	Run the "fts-config" command on all repositories.
info	Run the "info" command on all repositories.
pull	Run a "pull" operation on all repositories. Only the --verbose option is supported.
push	Run a "push" on all repositories. Only the --verbose option is supported.
rebuild	Rebuild on all repositories. The command line options supported by the rebuild command itself, if any are present, are passed along verbatim. The --force and --randomize options are not supported.
sync	Run a "sync" on all repositories. Only the --verbose option is supported.
setting set unset	Run the "setting", "set", or "unset" commands on all repositories. These command are particularly useful in conjunction with the "max-loadavg" setting which cannot otherwise be set globally.

In addition, the following maintenance operations are supported:

add Add all the repositories named to the set of repositories

#### 5.3.8 push

This command will push changes in the local repository to the master or remote repository.

```
535 ~> fossil help push
Usage: fossil push ?URL? ?options?
```

Push all sharable changes from the local repository to a remote repository. Sharable changes include public check-ins, and wiki, ticket, and tech-note edits. Use `--private` to also push private branches. Use the "configuration push" command to push website configuration details.

If URL is not specified, then the URL from the most recent clone, push, pull, remote-url, or sync command is used. See "fossil help clone" for details on the URL formats.

Options:

<code>-B --httpauth USER:PASS</code>	Credentials for the simple HTTP auth protocol, if required by the remote website
<code>--ipv4</code>	Use only IPv4, not IPv6
<code>--once</code>	Do not remember URL for subsequent syncs
<code>--proxy PROXY</code>	Use the specified HTTP proxy
<code>--private</code>	Push private branches too
<code>-R --repository REPO</code>	Repository to pull into
<code>--ssl-identity FILE</code>	Local SSL credentials, if requested by remote
<code>--ssh-command SSH</code>	Use SSH as the "ssh" command
<code>-v --verbose</code>	Additional (debugging) output
<code>--verily</code>	Exchange extra information with the remote to ensure no content is overlooked

See also: clone, config push, pull, remote-url, sync

Figure 89: push details

#### 5.3.9 pull

This command will copy changes from the remote repository to the local repository. You could then use **update** to apply these changes to checked out files.



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---

```
536 ~> fossil help pull
Usage: fossil pull ?URL? ?options?
```

Pull all sharable changes from a remote repository into the local repository. Sharable changes include public check-ins, and wiki, ticket, and tech-note edits. Add the `--private` option to pull private branches. Use the "configuration pull" command to pull website configuration details.

If URL is not specified, then the URL from the most recent clone, push, pull, remote-url, or sync command is used. See "fossil help clone" for details on the URL formats.

Options:

<code>-B --httpauth USER:PASS</code>	Credentials for the simple HTTP auth protocol, if required by the remote website
<code>--from-parent-project</code>	Pull content from the parent project
<code>--ipv4</code>	Use only IPv4, not IPv6
<code>--once</code>	Do not remember URL for subsequent syncs
<code>--proxy PROXY</code>	Use the specified HTTP proxy
<code>--private</code>	Pull private branches too
<code>-R --repository REPO</code>	Repository to pull into
<code>--ssl-identity FILE</code>	Local SSL credentials, if requested by remote
<code>--ssh-command SSH</code>	Use SSH as the "ssh" command
<code>-v --verbose</code>	Additional (debugging) output
<code>--verily</code>	Exchange extra information with the remote to ensure no content is overlooked

See also: clone, config pull, push, remote-url, sync

Figure 90: pull details

#### 5.3.10 sync

This command is used to sync a remote copy with the original copy of the repository, it does both a push and pull. This can also be used to switch a local repository to a different main repository by specifying the URL of a remote repository. If you want to run the update command with `-n` where it does a dry run, this does not do a sync first so doing `fossil sync` then `fossil update -n` will do that for you.

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---

```
537 ~> fossil help sync
Usage: fossil sync ?URL? ?options?
```

Synchronize all sharable changes between the local repository and a remote repository. Sharable changes include public check-ins and edits to wiki pages, tickets, and technical notes.

If URL is not specified, then the URL from the most recent clone, push, pull, remote-url, or sync command is used. See "fossil help clone" for details on the URL formats.

Options:

-B --httpauth USER:PASS	Credentials for the simple HTTP auth protocol, if required by the remote website
--ipv4	Use only IPv4, not IPv6
--once	Do not remember URL for subsequent syncs
--proxy PROXY	Use the specified HTTP proxy
--private	Sync private branches too
-R --repository REPO	Repository to pull into
--ssl-identity FILE	Local SSL credentials, if requested by remote
--ssh-command SSH	Use SSH as the "ssh" command
-u --unversioned	Also sync unversioned content
-v --verbose	Additional (debugging) output
--verily	Exchange extra information with the remote to ensure no content is overlooked

See also: clone, pull, push, remote-url

Figure 91: sync details

#### 5.3.11 clean

This call can be used to remove all the “extra” files in a source tree. This is useful if you wish to tidy up a source tree or to do a clean build.

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---

538 ~> fossil help clean  
Usage: fossil clean ?OPTIONS? ?PATH ...?

Delete all "extra" files in the source tree. "Extra" files are files that are not officially part of the checkout. If one or more PATH arguments appear, then only the files named, or files contained with directories named, will be removed.

If the --prompt option is used, prompts are issued to confirm the permanent removal of each file. Otherwise, files are backed up to the undo buffer prior to removal, and prompts are issued only for files whose removal cannot be undone due to their large size or due to --disable-undo being used.

The --force option treats all prompts as having been answered yes, whereas --no-prompt treats them as having been answered no.

Files matching any glob pattern specified by the --clean option are deleted without prompting, and the removal cannot be undone.

No file that matches glob patterns specified by --ignore or --keep will ever be deleted. Files and subdirectories whose names begin with "." are automatically ignored unless the --dotfiles option is used.

The default values for --clean, --ignore, and --keep are determined by the (versionable) clean-glob, ignore-glob, and keep-glob settings.

The --verily option ignores the keep-glob and ignore-glob settings and turns on --force, --emptydirs, --dotfiles, and --disable-undo. Use the --verily option when you really want to clean up everything. Extreme care should be exercised when using the --verily option.

### Options:

- allckouts Check for empty directories within any checkouts that may be nested within the current one. This option should be used with great care because the empty-dirs setting (and other applicable settings) belonging to the other repositories, if any, will not be checked.
- case-sensitive <BOOL> override case-sensitive setting
- dirsonly Only remove empty directories. No files will be removed. Using this option will automatically enable the --emptydirs option as well.
- disable-undo **WARNING:** This option disables use of the undo mechanism for this clean operation and should be used with extreme caution.
- dotfiles Include files beginning with a dot (".").
- emptydirs Remove any empty directories that are not explicitly exempted via the empty-dirs setting or another applicable setting or command line argument. Matching files, if any, are removed prior to checking for any empty directories; therefore, directories that contain only files that were removed will be removed as well.
- f|--force Remove files without prompting.
- i|--prompt Prompt before removing each file. This option implies the --disable-undo option.

#### 5.3.12 branch

This command is used if you want to create or list branches in a repository. Previously we discussed forks ( See Section 3.4.3 on page 35); branches are the same idea but under user control. This would be where you have version 1.0 of something but want to branch off version 2.0 to add new features but want to keep a 1.0 branch for maintenance.

```
539 ~> fossil help branch
Usage: fossil branch SUBCOMMAND ... ?OPTIONS?
```

Run various subcommands to manage branches of the open repository or of the repository identified by the `-R` or `--repository` option.

```
fossil branch new BRANCH-NAME BASIS ?OPTIONS?
```

```
Create a new branch BRANCH-NAME off of check-in BASIS.
Supported options for this subcommand include:
--private          branch is private (i.e., remains local)
--bgcolor COLOR    use COLOR instead of automatic background
--nosign           do not sign contents on this branch
--date-override DATE DATE to use instead of 'now'
--user-override USER USER to use instead of the current default
```

```
DATE may be "now" or "YYYY-MM-DDTHH:MM:SS.SSS". If in
year-month-day form, it may be truncated, the "T" may be
replaced by a space, and it may also name a timezone offset
from UTC as "-HH:MM" (westward) or "+HH:MM" (eastward).
Either no timezone suffix or "Z" means UTC.
```

```
fossil branch list ?-a|--all|--closed?
fossil branch ls ?-a|--all|--closed?
```

```
List all branches. Use -a or --all to list all branches and
-c or --closed to list all closed branches. The default is to
show only open branches.
```

```
Options:
-R|--repository FILE      Run commands on repository FILE
```

Figure 93: branch details

#### 5.3.13 merge

This command does the opposite of branch, it brings two branches together.

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---

```
540 ~> fossil help merge
Usage: fossil merge ?OPTIONS? ?VERSION?
```

The argument VERSION is a version that should be merged into the current checkout. All changes from VERSION back to the nearest common ancestor are merged. Except, if either of the --cherrypick or --backout options are used only the changes associated with the single check-in VERSION are merged. The --backout option causes the changes associated with VERSION to be removed from the current checkout rather than added.

If the VERSION argument is omitted, then Fossil attempts to find a recent fork on the current branch to merge.

Only file content is merged. The result continues to use the file and directory names from the current checkout even if those names might have been changed in the branch being merged in.

Other options:

--baseline BASELINE	Use BASELINE as the "pivot" of the merge instead of the nearest common ancestor. This allows a sequence of changes in a branch to be merged without having to merge the entire branch.
--binary GLOBPATTERN	Treat files that match GLOBPATTERN as binary and do not try to merge parallel changes. This option overrides the "binary-glob" setting.
--case-sensitive BOOL	Override the case-sensitive setting. If false, files whose names differ only in case are taken to be the same file.
-f --force	Force the merge even if it would be a no-op.
--force-missing	Force the merge even if there is missing content.
--integrate	Merged branch will be closed when committing.
-n --dry-run	If given, display instead of run actions
-v --verbose	Show additional details of the merge

Figure 94: merge details

#### 5.3.14 tag

This command can be used to control “tags” which are attributes added to any entry in the time line. You can also add/delete/control these tags from the UI by going into the timeline, picking an entry then doing an edit. See Figure ?? on page ??.

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---

```
541 ~> fossil help tag
Usage: fossil tag SUBCOMMAND ...
```

Run various subcommands to control tags and properties.

```
fossil tag add ?OPTIONS? TAGNAME CHECK-IN ?VALUE?
```

Add a new tag or property to CHECK-IN. The tag will be usable instead of a CHECK-IN in commands such as update and merge. If the --propagate flag is present, the tag value propagates to all descendants of CHECK-IN

Options:

--raw	Raw tag name.
--propagate	Propagating tag.
--date-override DATETIME	Set date and time added.
--user-override USER	Name USER when adding the tag.
--dryrun -n	Display the tag text, but to not actually insert it into the database.

The --date-override and --user-override options support importing history from other SCM systems. DATETIME has the form 'YYYY-MMM-DD HH:MM:SS'.

```
fossil tag cancel ?--raw? TAGNAME CHECK-IN
```

Remove the tag TAGNAME from CHECK-IN, and also remove the propagation of the tag to any descendants. Use the --dryrun or -n options to see what would have happened.

```
fossil tag find ?OPTIONS? TAGNAME
```

List all objects that use TAGNAME. TYPE can be "ci" for check-ins or "e" for events. The limit option limits the number of results to the given value.

Options:

--raw	Raw tag name.
-t --type TYPE	One of "ci", or "e".
-n --limit N	Limit to N results.

```
fossil tag listls ?--raw? ?CHECK-IN?
```

List all tags, or if CHECK-IN is supplied, list all tags and their values for CHECK-IN.

The option --raw allows the manipulation of all types of tags used for various internal purposes in fossil. It also shows "cancel" tags for the "find" and "list" subcommands. You should not use this option to make changes unless you are sure what you are doing.

If you need to use a tagname that might be confused with a hexadecimal baseline or artifact ID, you can explicitly disambiguate it by prefixing it with "tag:". For instance:

### **5.3.15 settings**

This command is used to set or unset a number of properties for fossil.

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---

542 ~> fossil help settings

Usage: fossil settings ?PROPERTY? ?VALUE? ?OPTIONS?

or: fossil unset PROPERTY ?OPTIONS?

The "settings" command with no arguments lists all properties and their values. With just a property name it shows the value of that property. With a value argument it changes the property for the current repository.

Settings marked as versionable are overridden by the contents of the file named .fossil-settings/PROPERTY in the check-out root, if that file exists.

The "unset" command clears a property setting.

access-log	If enabled, record successful and failed login attempts in the "accesslog" table. Default: off
admin-log	If enabled, record configuration changes in the "admin_log" table. Default: off
allow-symlinks (versionable)	If enabled, don't follow symlinks, and instead treat them as symlinks on Unix. Has no effect on Windows (existing links in repository created on Unix become plain-text files with link destination path inside). Default: off
auto-captcha	If enabled, the Login page provides a button to fill in the captcha password. Default: on
auto-hyperlink	Use javascript to enable hyperlinks on web pages for all users (regardless of the "h" privilege) if the User-Agent string in the HTTP header look like it came from real person, not a spider or bot. Default: on
auto-shun	If enabled, automatically pull the shunning list from a server to which the client autosyncs. Default: on
autosync	If enabled, automatically pull prior to commit or update and automatically push after commit or tag or branch creation. If the value is "pullonly" then only pull operations occur automatically. Default: on
autosync-tries	If autosync is enabled setting this to a value greater than zero will cause autosync to try no more than this number of attempts if there is a sync failure. Default: 1
binary-glob (versionable)	The VALUE is a comma or newline-separated list of GLOB patterns that should be treated as binary files for committing and merging purposes. Example: *.jpg
case-sensitive	If TRUE, the files whose names differ only in case are considered distinct. If FALSE files whose names differ only in case are the same file. Defaults to TRUE for UNIX and FALSE for Cygwin, Mac and Windows.

clean-glob (versionable)	The VALUE is a comma or newline-separated list of GLOB patterns specifying files that the "clean" command will delete without prompting or allowing undo
-----------------------------	--



## 5.4 Miscellaneous

These are commands that don't seem to fit in any category but are useful.

### 5.4.1 zip

You can do what this command does from the web based user interface. In Figure 13 on page 17 you can download a ZIP archive of the particular version of the files. This command lets you do it from the command line.

```
543 ~> fossil help zip
Usage: fossil zip VERSION OUTPUTFILE [OPTIONS]
```

Generate a ZIP archive for a check-in. If the `--name` option is used, its argument becomes the name of the top-level directory in the resulting ZIP archive. If `--name` is omitted, the top-level directory name is derived from the project name, the check-in date and time, and the artifact ID of the check-in.

The `GLOBLIST` argument to `--exclude` and `--include` can be a comma-separated list of glob patterns, where each glob pattern may optionally be enclosed in `"..."` or `'...'` so that it may contain commas. If a file matches both `--include` and `--exclude` then it is excluded.

Options:

<code>-X --exclude GLOBLIST</code>	Comma-separated list of GLOBs of files to exclude
<code>--include GLOBLIST</code>	Comma-separated list of GLOBs of files to include
<code>--name DIRECTORYNAME</code>	The name of the top-level directory in the archive
<code>-R REPOSITORY</code>	Specify a Fossil repository

Figure 97: zip detail

### 5.4.2 user

This command lets you modify user information. Again this is a command line duplication of what you can do from the user interface in the browser, see Figure 30 on page 31.

```
544 ~> fossil help user
```

```
Usage: fossil user SUBCOMMAND ... ?-R|--repository FILE?
```

Run various subcommands on users of the open repository or of the repository identified by the `-R` or `--repository` option.

```
fossil user capabilities USERNAME ?STRING?
```

Query or set the capabilities for user `USERNAME`

```
fossil user default ?USERNAME?
```

Query or set the default user. The default user is the user for command-line interaction.

```
fossil user list
```

```
fossil user ls
```

List all users known to the repository

```
fossil user new ?USERNAME? ?CONTACT-INFO? ?PASSWORD?
```

Create a new user in the repository. Users can never be deleted. They can be denied all access but they must continue to exist in the database.

```
fossil user password USERNAME ?PASSWORD?
```

Change the web access password for a user.

Figure 98: user detail

### 5.4.3 `finfo`

This command will print the history of any particular file. This can be useful if you need this history in some other system. You can pass this text file to the other system which can then parse and use the data.

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```
545 ~> fossil help finfo
Usage: fossil finfo ?OPTIONS? FILENAME
```

Print the complete change history for a single file going backwards in time. The default mode is -l.

For the -ll--log mode: If "-bl--brief" is specified one line per revision is printed, otherwise the full comment is printed. The "-nl--limit N" and "--offset P" options limits the output to the first N changes after skipping P changes.

In the -s mode prints the status as <status> <revision>. This is a quick status and does not check for up-to-date-ness of the file.

In the -p mode, there's an optional flag "-rl--revision REVISION". The specified version (or the latest checked out version) is printed to stdout. The -p mode is another form of the "cat" command.

#### Options:

-bl--brief	display a brief (one line / revision) summary
--case-sensitive B	Enable or disable case-sensitive filenames. B is a boolean: "yes", "no", "true", "false", etc.
-ll--log	select log mode (the default)
-nl--limit N	Display the first N changes (default unlimited). N<=0 means no limit.
--offset P	skip P changes
-pl--print	select print mode
-rl--revision R	print the given revision (or ckout, if none is given) to stdout (only in print mode)
-sl--status	select status mode (print a status indicator for FILE)
-Wl--width <num>	Width of lines (default is to auto-detect). Must be >22 or 0 (= no limit, resulting in a single line per entry).

See also: artifact, cat, descendants, info, leaves

Figure 99: finfo detail

An example would be to run it on the outline.txt file in our book directory:

```
[Pandora-2:jschimpf/Public/FossilBook] jim% fossil finfo outline.txt
History of outline.txt
2010-05-17 [0272dc0169] Finished maintenance commands (user: jim, artifact:
[25b6e38e97])
2010-05-12 [5e5c0f7d55] End of day commit (user: jim, artifact: [dlald31fbd])
2010-05-10 [e924ca3525] End of day update (user: jim, artifact: [7cd19079a1])
2010-05-09 [0abb95b046] Intermediate commit, not done with basic commands
(user: jim, artifact: [6f7bcd48b9])
2010-05-07 [6921e453cd] Update outline & book corrections (user: jim,
artifact: [4eff85c793])
2010-05-03 [158492516c] Moved to clone repository (user: jim, artifact:
[23b729cb66])
2010-05-03 [1a403c87fc] Update before moving to server (user: jim, artifact:
```

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```
[706a9d394d])
2010-04-30 [fa5b9247bd] Working on chapter 1 (user: jim, artifact:
[7bb188f0c6])
2010-04-29 [51be6423a3] Update outline (user: jim, artifact: [7cd39dfa06])
2010-04-27 [39bc728527] [1665c78d94] Ticket Use (user: jim, artifact:
[1f82aaf41c])
2010-04-26 [497b93858f] Update to catch changes in outline (user: jim,
artifact: [b870231e48])
2010-04-25 [8fa0708186] Initial Commit (user: jim, artifact: [34a460a468])
[Pandora-2:jschimpf/Public/FossilBook] jim%
```

#### 5.4.4 timeline

This prints out the timeline of the project in various ways. The command would be useful if you were building a GUI front end for Fossil and wanted to display the timeline. You could issue this command and get the result back and display it in your UI. There are a number of options in the command to control the listing.

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```
547 ~> fossil help timeline
Usage: fossil timeline ?WHEN? ?CHECKIN|DATETIME? ?OPTIONS?
```

Print a summary of activity going backwards in date and time specified or from the current date and time if no arguments are given. The WHEN argument can be any unique abbreviation of one of these keywords:

```
before
after
descendants | children
ancestors | parents
```

The CHECKIN can be any unique prefix of 4 characters or more. You can also say "current" for the current version.

DATETIME may be "now" or "YYYY-MM-DDTHH:MM:SS.SSS". If in year-month-day form, it may be truncated, the "T" may be replaced by a space, and it may also name a timezone offset from UTC as "-HH:MM" (westward) or "+HH:MM" (eastward). Either no timezone suffix or "Z" means UTC.

#### Options:

-nl--limit N	Output the first N entries (default 20 lines). N=0 means no limit.
-pl--path PATH	Output items affecting PATH only. PATH can be a file or a sub directory.
--offset P	skip P changes
-tl--type TYPE	Output items from the given types only, such as: ci = file commits only e = technical notes only t = tickets only w = wiki commits only
-vl--verbose	Output the list of files changed by each commit and the type of each change (edited, deleted, etc.) after the check-in comment.
-Wl--width <num>	Width of lines (default is to auto-detect). Must be >20 or 0 (= no limit, resulting in a single line per entry).
-R REPO_FILE	Specifies the repository db to use. Default is the current checkout's repository.

Figure 100: timeline detail

#### 5.4.5 wiki

This command allows you to have command line control of the wiki. Again this is useful if you were writing a shell to control Fossil or wanted to add a number of computer generated pages to the Wiki.

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548 ~> fossil help wiki

Usage: fossil wiki (export|create|commit|list) WikiName

Run various subcommands to work with wiki entries or tech notes.

fossil wiki export PAGENAME ?FILE?

fossil wiki export ?FILE? -tl--technote DATETIME|TECHNOTE-ID

Sends the latest version of either a wiki page or of a tech note to the given file or standard output.

If PAGENAME is provided, the wiki page will be output. For a tech note either DATETIME or TECHNOTE-ID must be specified. If DATETIME is used, the most recently modified tech note with that DATETIME will be sent.

fossil wiki (create|commit) PAGENAME ?FILE? ?OPTIONS?

Create a new or commit changes to an existing wiki page or technote from FILE or from standard input. PAGENAME is the name of the wiki entry or the timeline comment of the technote.

Options:

-M --mimetype TEXT-FORMAT	The mime type of the update. Defaults to the type used by the previous version of the page, or text/x-fossil-wiki. Valid values are: text/x-fossil-wiki, text/markdown and text/plain. fossil, markdown or plain can be specified as synonyms of these values.
-tl--technote DATETIME	Specifies the timestamp of the technote to be created or updated. When updating a tech note the most recently modified tech note with the specified timestamp will be updated.
-tl--technote TECHNOTE-ID	Specifies the technote to be updated by its technote id.
--technote-tags TAGS	The set of tags for a technote.
--technote-bgcolor COLOR	The color used for the technote on the timeline.

fossil wiki list ?OPTIONS?

fossil wiki ls ?OPTIONS?

Lists all wiki entries, one per line, ordered case-insensitively by name.

Options:

-tl--technote	Technotes will be listed instead of pages. The technotes will be in order of timestamp with the most recent first.
-sl--show-technote-ids	The id of the tech note will be listed along side the timestamp. The tech note id will be the first word on each line. This option only applies if the --technote option is also specified.

## 5.5 Advanced

These are commands that you will rarely have to use. These are functions that are needed to do very complicated things with Fossil. If you have to use these you are probably way beyond the audience for this book.

### 5.5.1 scrub

This is used to removed sensitive information like passwords from a repository. This allows you to then send the whole repository to someone else for their use.

```
551 ~> fossil help scrub
Usage: fossil scrub ?OPTIONS? ?REPOSITORY?
```

The command removes sensitive information (such as passwords) from a repository so that the repository can be sent to an untrusted reader.

By default, only passwords are removed. However, if the `--verily` option is added, then private branches, concealed email addresses, IP addresses of correspondents, and similar privacy-sensitive fields are also purged. If the `--private` option is used, then only private branches are removed and all other information is left intact.

This command permanently deletes the scrubbed information. THE EFFECTS OF THIS COMMAND ARE IRREVERSIBLE. USE WITH CAUTION!

The user is prompted to confirm the scrub unless the `--force` option is used.

Options:

<code>--force</code>	do not prompt for confirmation
<code>--private</code>	only private branches are removed from the repository
<code>--verily</code>	scrub real thoroughly (see above)

Figure 102: scrub detail

### 5.5.2 search

This is used to search the timeline entries for a pattern. This can also be done in your browser on the timeline page.

```
552 ~> fossil help search
Usage: fossil search [-all|-a] [-limit|-n #] [-width|-W #] pattern...
```

Search for timeline entries matching all words provided on the command line. Whole-word matches scope more highly than partial matches.

Outputs, by default, some top-N fraction of the results. The `-all` option can be used to output all matches, regardless of their search score. The `-limit` option can be used to limit the number of entries returned. The `-width` option can be used to set the output width used when printing matches.

Options:

<code>-al--all</code>	Output all matches, not just best matches.
<code>-nl--limit N</code>	Limit output to N matches.
<code>-Wl--width WIDTH</code>	Set display width to WIDTH columns, 0 for unlimited. Defaults the terminal's width.

Figure 103: search detail

### 5.5.3 sha1sum

This can compute the sha1 value for a particular file. These sums are the labels that Fossil uses on all objects and should be unique for any file.

```
553 ~> fossil help sha1sum
Usage: fossil sha1sum FILE...
```

Compute an SHA1 checksum of all files named on the command-line. If a file is named "-" then take its content from standard input.

Figure 104: sha1sum detail

### 5.5.4 configuration

This command allows you to save or load a custom configuration of Fossil.



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555 ~> fossil help configuration  
Usage: fossil configuration METHOD ... ?OPTIONS?

Where METHOD is one of: export import merge pull push reset. All methods accept the -R or --repository option to specify a repository.

fossil configuration export AREA FILENAME

Write to FILENAME exported configuration information for AREA.  
AREA can be one of: all email project shun skin ticket user

fossil configuration import FILENAME

Read a configuration from FILENAME, overwriting the current configuration.

fossil configuration merge FILENAME

Read a configuration from FILENAME and merge its values into the current configuration. Existing values take priority over values read from FILENAME.

fossil configuration pull AREA ?URL?

Pull and install the configuration from a different server identified by URL. If no URL is specified, then the default server is used. Use the --legacy option for the older protocol (when talking to servers compiled prior to 2011-04-27.) Use the --overwrite flag to completely replace local settings with content received from URL.

fossil configuration push AREA ?URL?

Push the local configuration into the remote server identified by URL. Admin privilege is required on the remote server for this to work. When the same record exists both locally and on the remote end, the one that was most recently changed wins. Use the --legacy flag when talking to older servers.

fossil configuration reset AREA

Restore the configuration to the default. AREA as above.

fossil configuration sync AREA ?URL?

Synchronize configuration changes in the local repository with the remote repository at URL.

Options:

-R|--repository FILE      Extract info from repository FILE

See also: settings, unset

Figure 105: configuration detail

#### 5.5.5 descendants

This is used to find where the checked out files are in the time line.

```
556 ~> fossil help descendants
Usage: fossil descendants ?CHECKIN? ?OPTIONS?
```

Find all leaf descendants of the check-in specified or if the argument is omitted, of the check-in currently checked out.

```
Options:
  -R|--repository FILE      Extract info from repository FILE
  -W|--width <num>         Width of lines (default is to auto-detect).
                             Must be >20 or 0 (= no limit, resulting in a
                             single line per entry).
```

See also: finfo, info, leaves

Figure 106: descendants detail

## 6 Chiselapp

Chiselapp (<http://chiselapp.com>) is a website that is like github but hosts Fossil repositories. This way you can have your repository on a internet accessible host. This works like the Apache hosted repositories described in 3.2.1.2 on page 29 but Chiselapp supplies the server and the host is on the internet not a local area network.

After you set up a FREE account you can then push your repository to them and zap you are on the internet at:

```
https://chiselapp.com/user/<your account>/repository/<Project>
```

### 6.1 Create an account

Your first step is to create an account. The Chiselapp home page is:

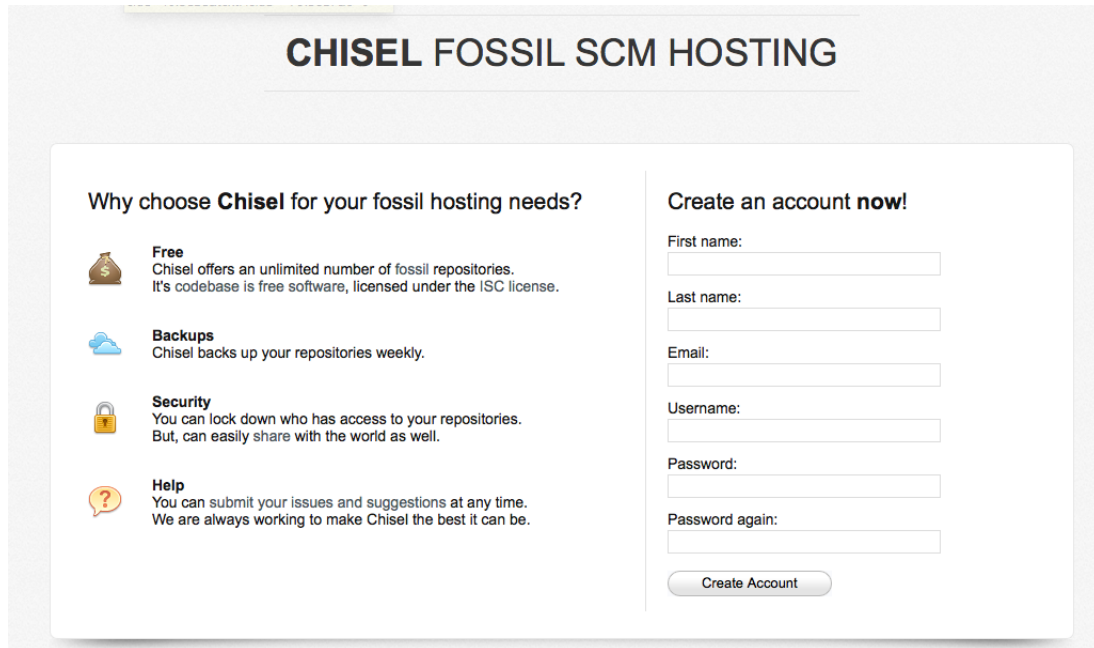


Figure 107: Chiselapp Home page

Fill out the form with your information in my case I used my name and my Gmail account to set it up and my account is **jschimpf**.

## 6.2 Repositories

You can create repositories on the site and then copy one of your local repositories there. You have the choice of making public or private repositories. Public are visible to anyone visiting the site and private are visible only to you. In addition you do the standard Fossil assignment of users and privileges so once someone accesses the repository they only can do what you allow. (Figure: 8 on page 13)

The rest of this section will show how I am putting the repository NULLMODEM <http://chiselapp.com/user/jschimpf/repository/NULMODEM/index> on to ChiselApp.

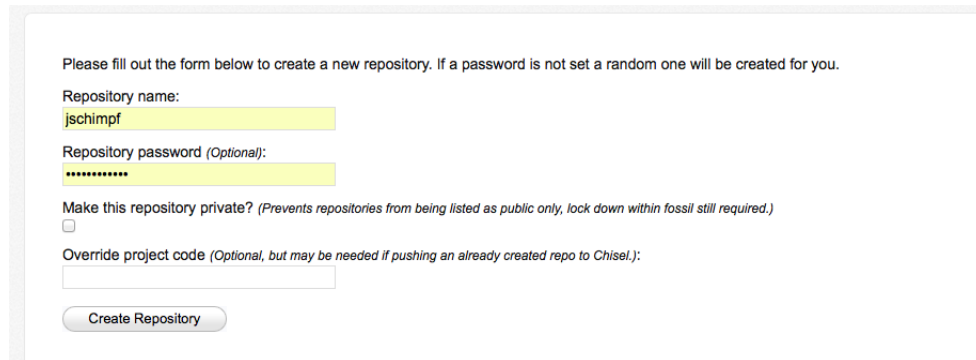
### 6.2.1 Create Repository

The first step is to pick the option **Create New Repository** on your login page. This will give you the following screen:

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Please fill out the form below to create a new repository. If a password is not set a random one will be created for you.

Repository name:  
jschimpf

Repository password (Optional):  
\*\*\*\*\*

Make this repository private? (Prevents repositories from being listed as public only, lock down within fossil still required.)

Override project code (Optional, but may be needed if pushing an already created repo to Chisel):

Create Repository

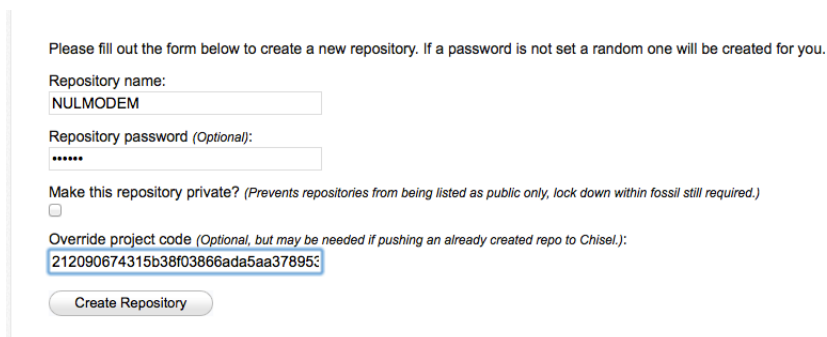
Figure 108: Create New Repository

So I fill in the name as NULLMODEM and I put in my repository password but what is Project Code ? Here you have to run Fossil to extract this information from your repository as follows:

```
500 FOSSIL> fossil info -R NULMODEM.fossil
project-name: NULMODEM
project-code: 212090674315b38f03866ada5aa378953fa9f432
checkins:    6
```

Figure 109: Getting the project code

The form is now filled in and we can create the repository



Please fill out the form below to create a new repository. If a password is not set a random one will be created for you.

Repository name:  
NULMODEM

Repository password (Optional):  
\*\*\*\*\*

Make this repository private? (Prevents repositories from being listed as public only, lock down within fossil still required.)

Override project code (Optional, but may be needed if pushing an already created repo to Chisel):  
212090674315b38f03866ada5aa378953fa9f432

Create Repository

Figure 110: Filled in form

and you get this:

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Your new repository, NULMODEM, was successfully created!

Remember since fossil is an all in one solution you are required to setup repository specific permissions. The default user for your new repository is the same as your chisel username, however the password is user set, we recommend you log in and change this to something else.

Username: jschimpf  
Password: User set  
URL: [http\(s\)://chiselapp.com/user/jschimpf/repository/NULMODEM](http(s)://chiselapp.com/user/jschimpf/repository/NULMODEM)

[Return to dashboard](#)

Figure 111: Success

### 6.2.2 Moving data

The next step is moving the repository on my disk to Chiselapp. This is done via a push command in Fossil. I am doing this command in the directory where NULMODEM.fossil lives so I don't need to type a path. Note the command is complete but I'm hiding my password when you do this type you password in full where I have <passwd>.

```
501 FOSSIL> fossil push https://jschimpf:<passwd>@chiselapp.com/user/jschimpf/repository/NULMODEM -R NULMODEM.fossil --once
Round-trips: 12 Artifacts sent: 136 received: 0
Push finished with 1149855 bytes sent, 16690 bytes received
502 FOSSIL>
```

Figure 112: Sending the repository

### 6.2.3 Fixing Data

When you go to your new repository things are a bit messed up. You get:



Figure 113: Initial Repository view

Whoa where's all my nice formatting and pointers to my documentation ? They are hidden and you have to get them back:

Go to the timeline view:

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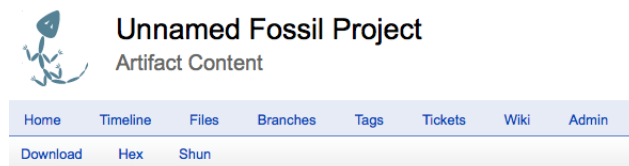
---

### 10 most recent timeline items

2013-11-03	10:55	<input type="checkbox"/>	<a href="#">[84a9802805]</a> Leaf: initial empty check-in (user: jschimpf, tags: trunk)
	09:47	<input type="checkbox"/>	<a href="#">[c4fac959c9]</a> Leaf: Update with build from XCode 5.01 (user: jim, tags: trunk)
2012-02-06	14:06	<input type="checkbox"/>	<a href="#">[524e205286]</a> Fix bug in run loop & update project (user: jim, tags: trunk)
2012-02-02		<input type="checkbox"/>	

Figure 114: Time Line view

And see the top checkin that is the initial empty check-in this is an artifact of how Chiselapp creates your repository and you have to SHUN it



### Artifact 84a98028054f5ee71d64d6be3275a4b1a1666bf0 (1):

Manifest of check-in [\[84a9802805\]](#) - initial empty check-in by [jschimpf](#) on [2013-11-03 10:55:58](#).

Figure 115: Shun initial check-in

You will then be taken to another page where it will ask you if you really want to do this and pick Shun again.

Not quite there yet, you have to log into the project (Remember your name and password from Figure: 110 on page 101) log in with this information and go to the Admin->Configuration page. Put in the same information you had on your local repository and ZAP your home page is back.

The screenshot shows the 'WWW Configuration' page for a project named 'NULMODEM'. It has a navigation menu with links for Home, Timeline, Files, Branches, Tags, Tickets, Wiki, and Admin. Below the menu, there is a form with two main sections:

- Project Name:** A text input field containing 'NULMODEM'. Below it is the instruction: 'Give your project a name so visitors know what this site is about. The project name will also be used as the RSS feed title.'
- Project Description:** A text area containing 'TCP/IP program to allow connection of two streams'. Below it is the instruction: 'Describe your project. This will be used in page headers for search engines as well as a short RSS description.'

Figure 116: Set Configuration

### 6.2.4 Final Fixes

The home page is now restored and we are ready to go.

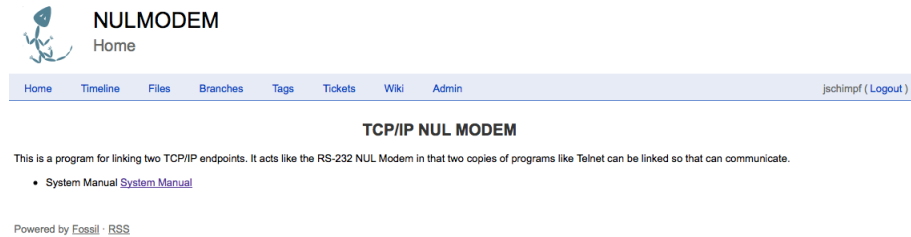


Figure 117: Home page fixed

The only problem now is the System Manual link doesn't work. The original was:

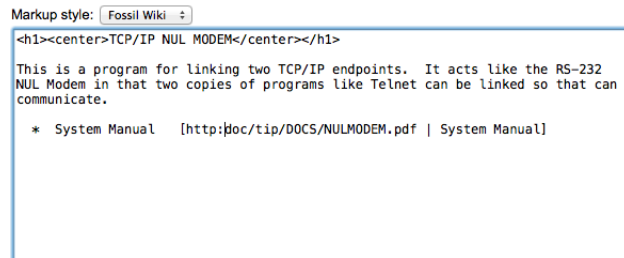


Figure 118: Original Link

The fix is to change the link to just /doc/tip/DOCS/NULMODEM.pdf

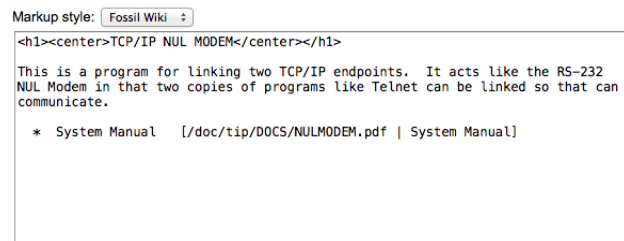


Figure 119: Fixed link

### 6.2.5 Synching

When you created the repository on ChiselApp you used this command: (note these lines are just folded to fit the page when used they should all be one line.)

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```
fossil push https://jschimpf:<passwd>@chiselapp.com/user/jschimpf/repository/NULMODEM
-R NULMODEM.fossil --once
```

when you did that the repository was created but it did not sync with your local one. This is probably not a good idea as you want the ChiselApp repository to stay up to date. If you leave off the `--once` then it will sync locally. If it isn't syncing now and you want to reverse this at any time just type:

```
fossil push https://jschimpf:<passwd>@chiselapp.com/user/jschimpf/repository/NULMODEM
-R NULMODEM.fossil
```

i.e. the command without the `--once` and you are syncing again.

### 6.3 Final Result

Now you can go to <https://chiselapp.com/user/jschimpf/repository/NULMODEM> and view the repository and do what an anonymous user can do.

## 7 What's next ?

This book so far has covered how to use the many features of Fossil and has, I hope, interested you in using it. The question "what's next" now comes up. First go to the Fossil website <http://www.fossil-scm.org/>. While there you can go to the Wiki link and then list all Wiki pages. There are all sorts of topics covered there in depth. If that still doesn't help, you can join the Fossil mailing list (see Wiki links) and look at the archives or directly ask a question. I have found the list to be very helpful and have had my questions asked very quickly.

On the mailing lists you will see long discussions of changes to be made to Fossil, some of these are accepted very quickly and will appear within hours in the Fossil source code. Others engender long discussions (in particular discussion of changes to the Wiki) and it is interesting to read the pros and cons of suggested changes.

Fossil is an evolving program but if you get a version that has all the features you need you can stick with that version as long as you like. Going to a new version though is simple and just requires a **rebuild** of your current repositories. The developers have been very careful to preserve the basic structure so it is easy and safe to switch versions.

Finally if you wish to contribute to the project there are many things to do (See the To Do List in the Wiki).



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